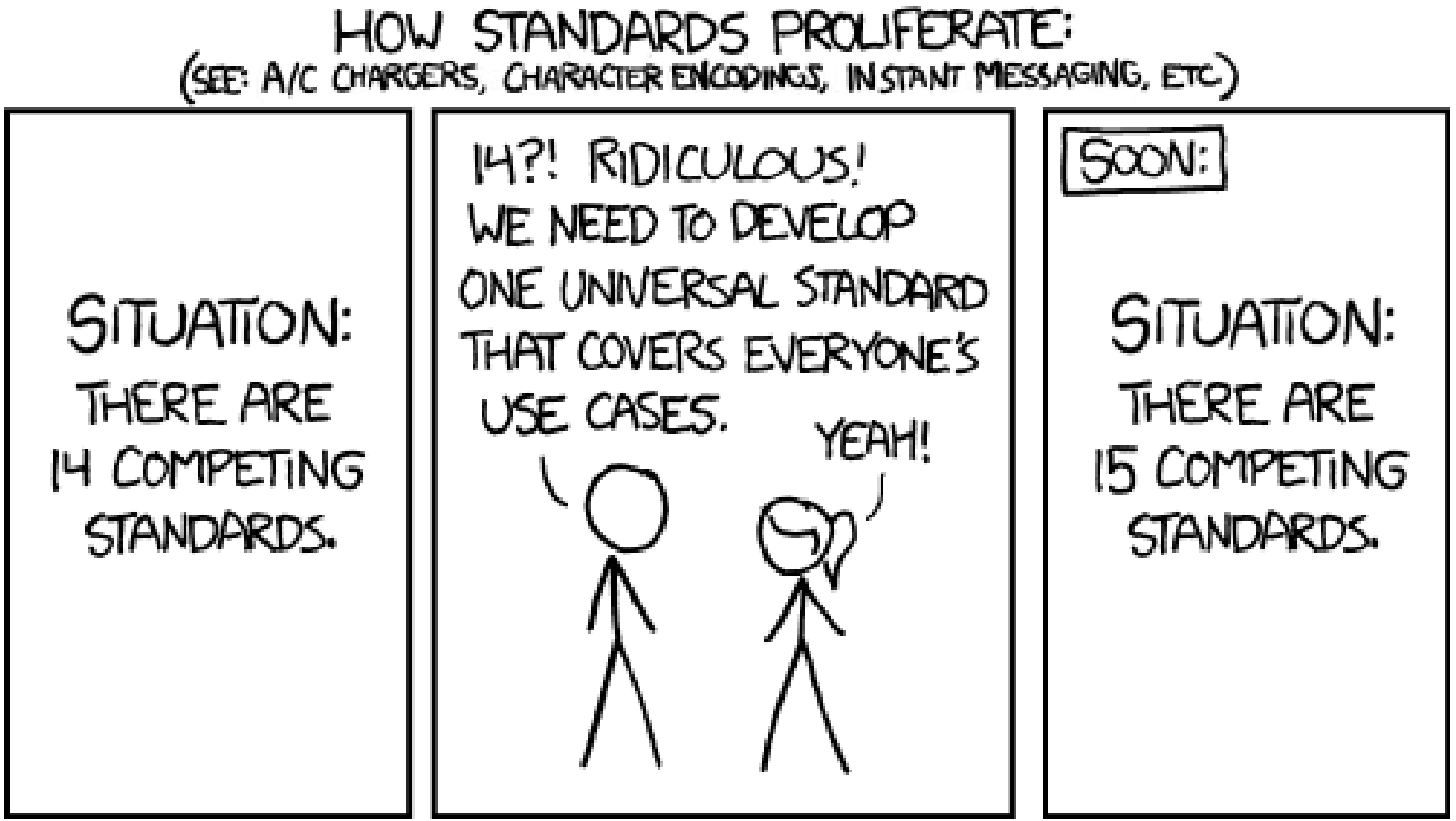
The Authentication Jungle

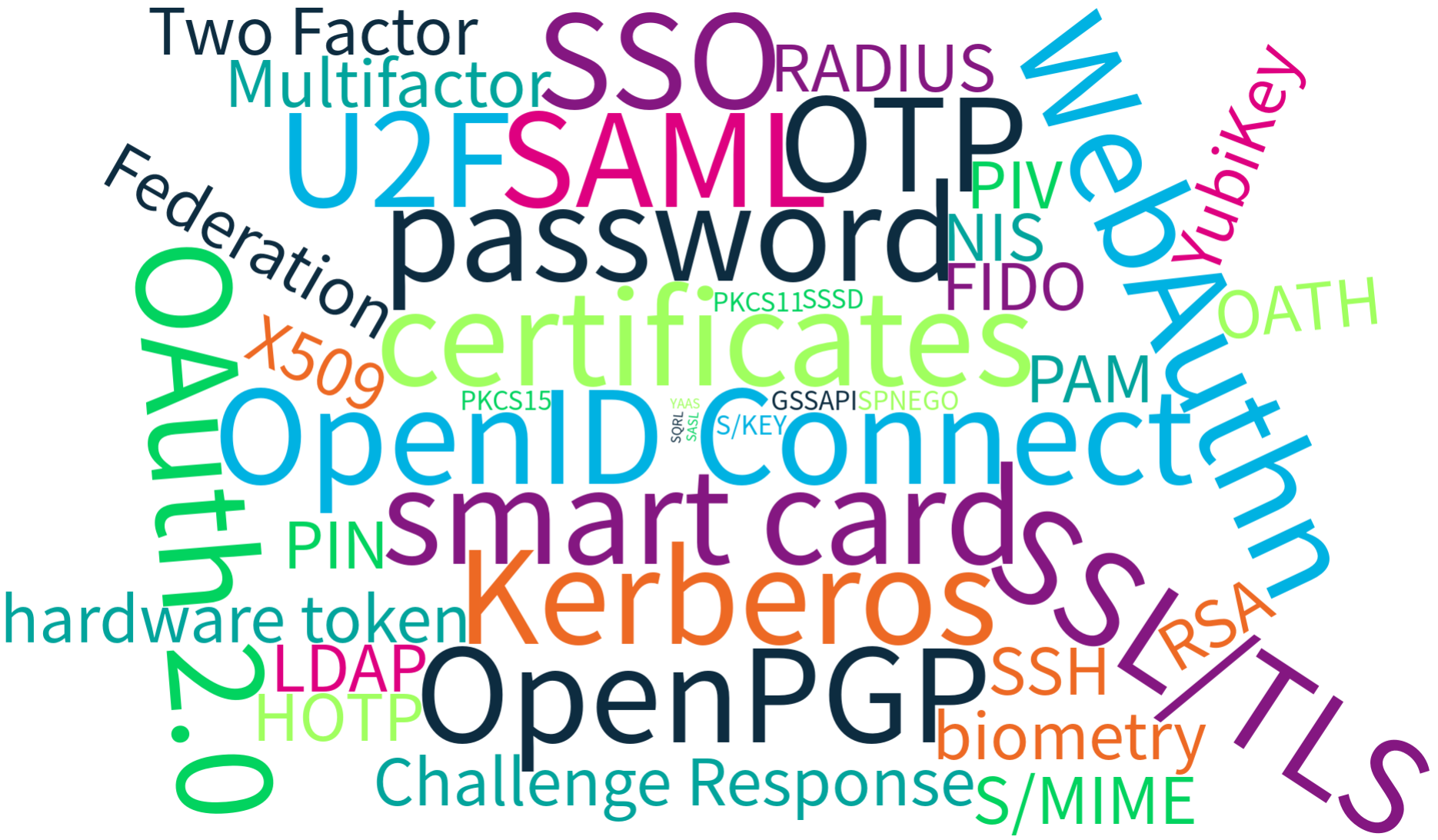
An overview of all sorts of authentication technologies

Karol Babioch
Security Engineer
kbabioch@suse.de

New authentication standards ...



Some authentication technologies ...



- Authentication theory
- “Simple” authentication schemes
- Centralized authentication schemes
- Federated authentication schemes
- Conclusion

Karol Babioch
Security Engineer
kbabioch@suse.de

Authentication theory

Karol Babioch
Security Engineer
kbabioch@suse.de

What is authentication?

“[…] the act of confirming the truth of an attribute of a single piece of data [...]”

(Wikipedia)

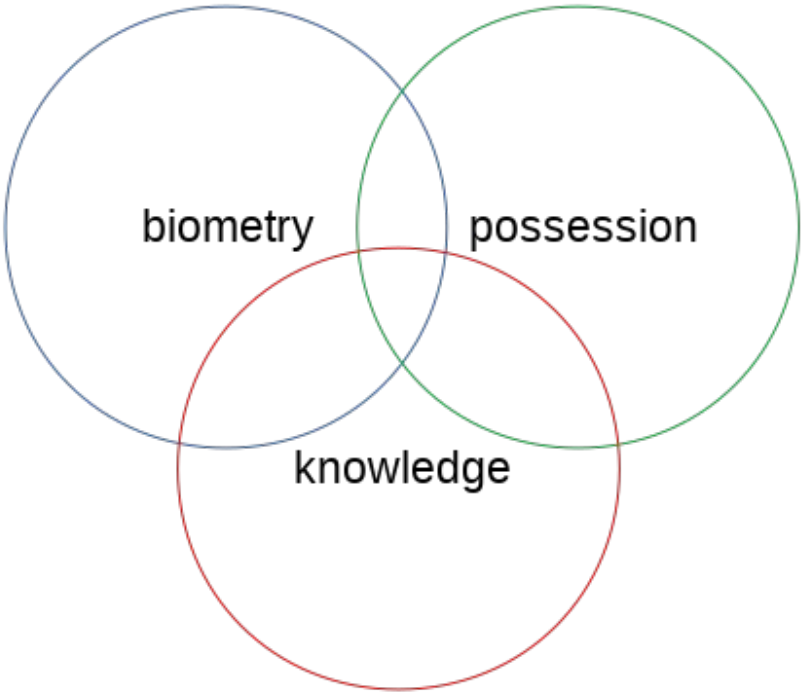
In our context: Mostly concerned about user authentication

→ *Who am I communicating with?*

Attributes for authentication

- **Something you know**
  - Secrets (Password, PIN, code, etc.)
- **Something you have**
  - Physical keys
  - Hardware tokens (Smart card, YubiKey, etc.)

  → *Should be difficult to clone*
- **Something you are**
  - Fingerprint
  - Iris
  - Face recognition



Challenges for authentication technologies

- Security

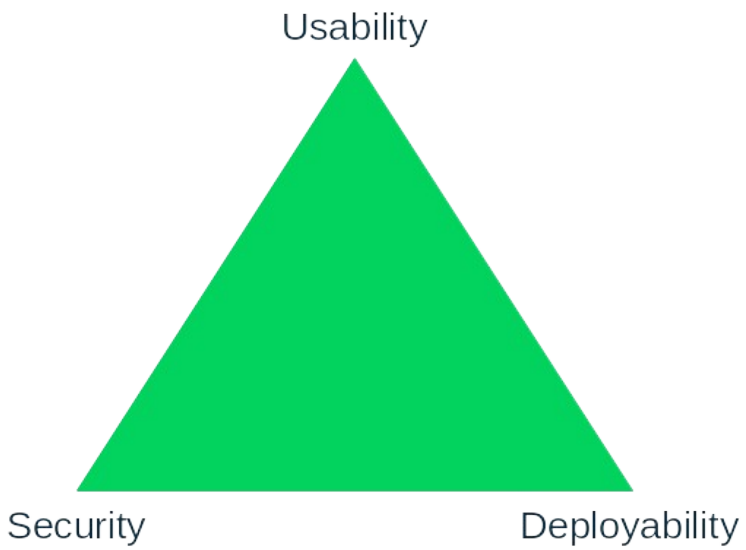
- Resiliency to guessing (brute force, online, offline)
- Resiliency to phishing
- Resiliency to theft
- Resiliency to physical observation
- Resiliency to internal observation
- No trusted third parties
- Explicit user-consent
- Unlinkability

- Usability

- Memorywise effortless
- Scalable for users
- Nothing to carry
- Easy recovery from loss

- Deployability

- Cost per user
- Server compatible
- Browser compatible
- Maturity
- Non proprietary



Authentication vs. Authorization

Authentication (AuthN, A1, Au)

→ *Who am I communicating with?*

Authorization (AuthZ, AuthR, A2, Az)

→ *What am I allowed to do?*

→ **Most of the time: Tightly coupled**

“Simple” authentication schemes

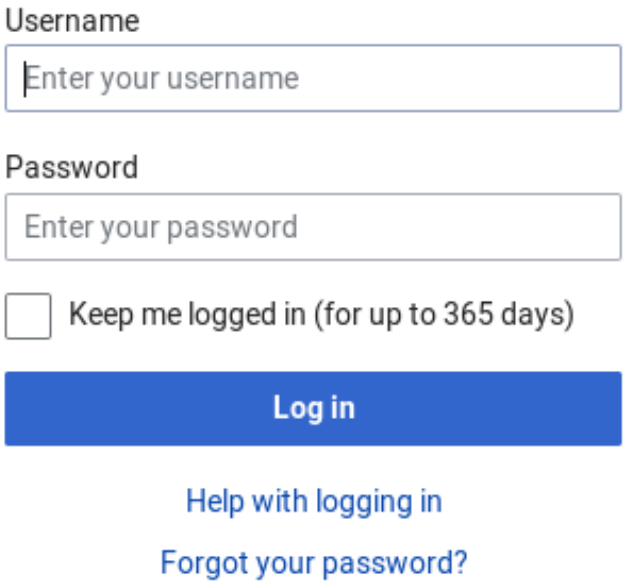
Karol Babioch
Security Engineer
kbabioch@suse.de

Passwords

Karol Babioch
Security Engineer
kbabioch@suse.de

Password-based logins

- Apparently simple to use
- Apparently easy to implement (“string compare”)
- Universal across all domains/contexts
- Recommendations & best practices (NIST, etc.)



Problems with passwords

- Weak passwords
- Re-usage across different domains/contexts
- Phishing
- Static
- Breaches
- User’s responsibility
  - Chocolate study
  - Easy to remember = Easy to guess

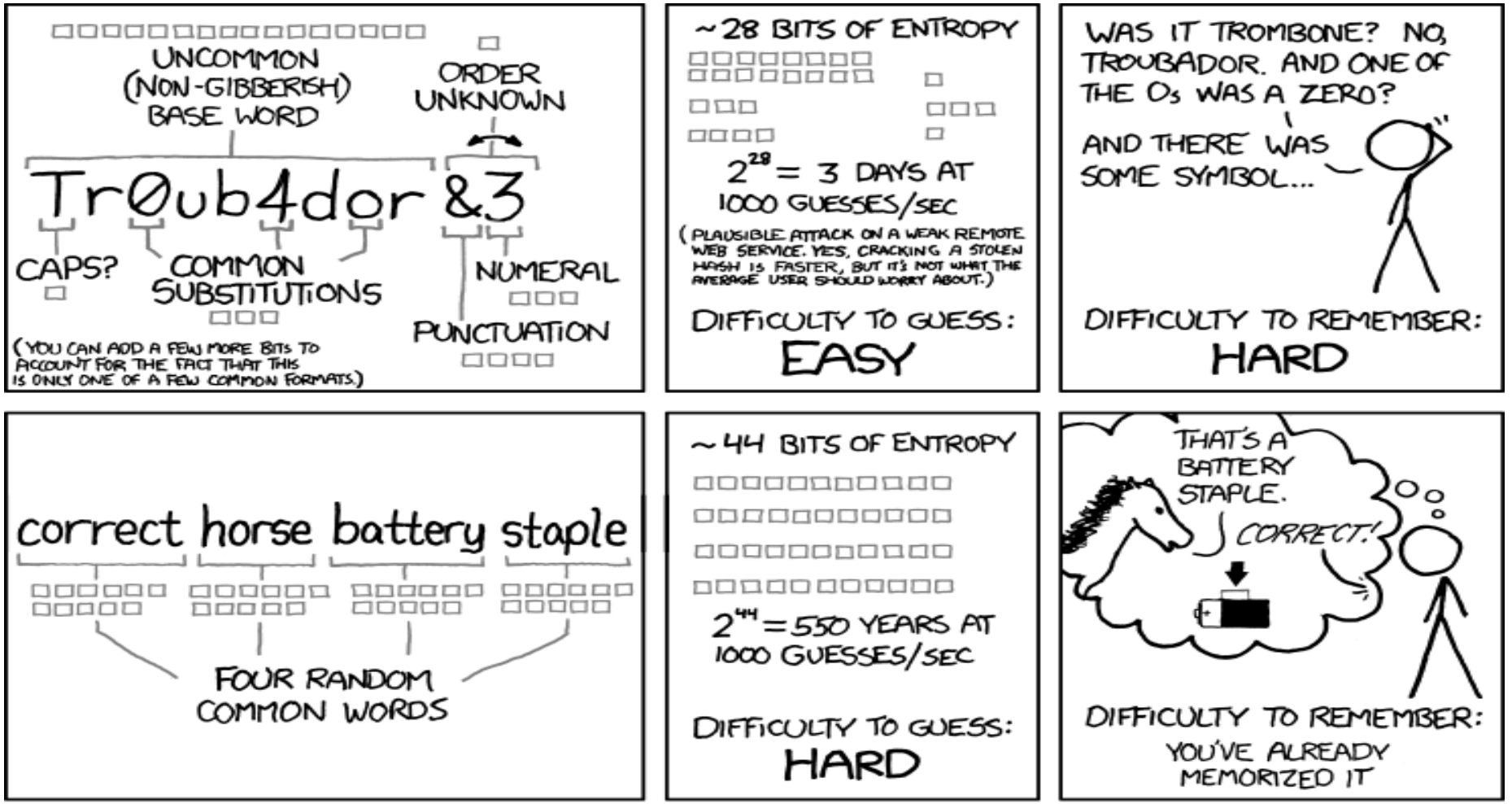
Experts get it wrong

- NIST Special Publication 800-63. Appendix A
  - Originally from 2003
  - Based on no real data (not available)
  - Expiration after x days
  - No re-usage of last x passwords
  - Different character classes: Special character, numbers, big and small caps
  - Example: P@ssW0rd123!

→ Users still choose easy-to-guess passwords

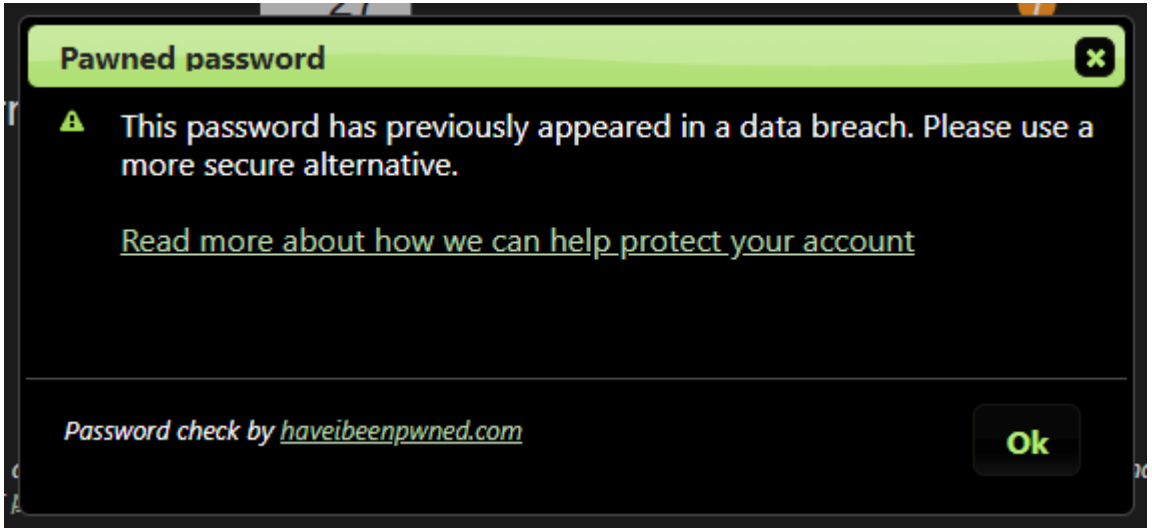
- Less entropy than expected
- Regular changes bad idea
  - Stolen credentials are used right away (not after x days)
  - weak passwords
  - Workaround: password1 → password2 → password3 → password1

Fun with password strength



haveibeenpwned.com

- One (of many) password databases based on dumps (> 500 million passwords)
- Search for your account in existing dumps
- Notify when account appears in new dumps
- API / datasets for querying passwords (k-anonymity)
- Should be checked during account creation / password change



Mitigations

- Pro-active password checks during account creation and password changes
- Re-active leak monitoring (i.e. haveibeenpwned.com):
  - Single accounts
  - Whole domain
- Use and encourage password manager
- No annoying limitations for passwords
- Multifactor authentication

- Other authentication schemes
  - Single-Sign-On & Federation

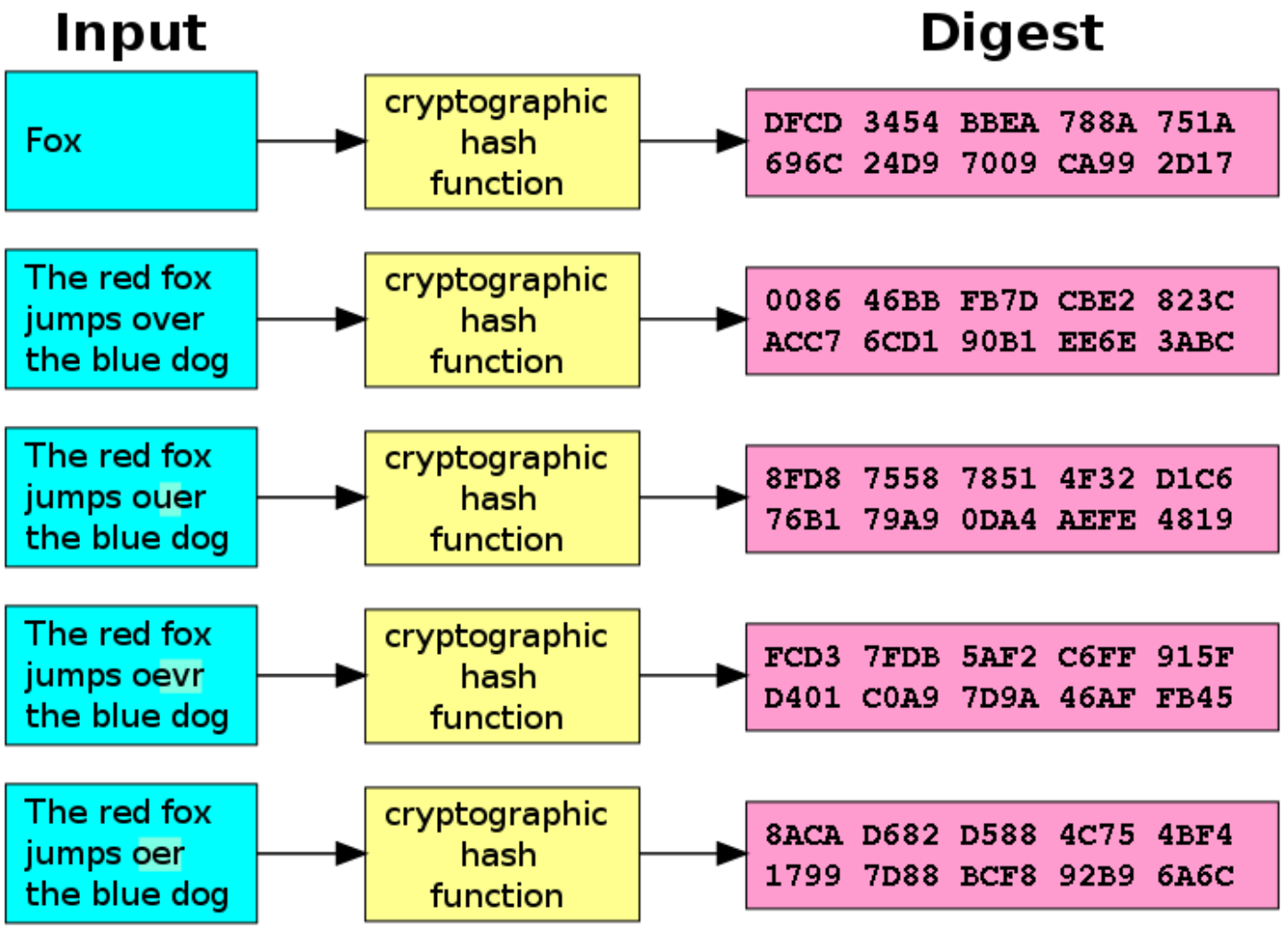
Crypto 101

Karol Babioch
Security Engineer
kbabioch@suse.de

Crypto 101: Cryptographic hash functions

- Returns a (fixed-size) output (“hash-value”) for any input
  - Easy to calculate the hash value value for any given data
  - Computationally difficult to calculate an input with a given hash value
  - Unlikely that two (slightly) different messages have the same hash value
- H(message) → output
- Examples
  - SHA1 (e.g. git)
  - SHA2 (256, 384, 512)
  - SHA3
  - MD5
  - MD4
- Use cases
  - Message integrity
  - Digital signatures
  - Authentication

Crypto 101: Cryptographic hash functions



Crypto 101: HMAC

- Hash-based message authentication code
- Defined in RFC2104
- Any cryptographic hash function can be used
- HMAC(secret, message) → output [hash]

- Examples
  - HMAC-MD5
  - HMAC-SHA256
  - HMAC-SHA3

- Use cases
  - data integrity
  - authentication

Multifactor authentication

Karol Babioch
Security Engineer
kbabioch@suse.de

Multifactor authentication to the rescue

- Basic idea: Use multiple factors for authentication (passwords is not sufficient)
  - 2FA = Two-factor authentication
  - MFA = Multi-factor authentication
  - Examples:
    - One-Time passwords (OTP)
    - Chip & TAN
    - password & certificate (OpenVPN, etc.)

- Different channels:
  - SMS
  - Smart card (chipTAN)
  - (Smartphone) apps
  - Different devices (Notifications from Google on Android, etc.)
  - Hardware tokens (RSA SecurID, YubiKey, U2F, etc.)

twofactorauth.org

Email	Docs	SMS	Phone Call	Email	Hardware Token	Software Token
Aol Mail		✓	✓			
FastMail		✓			✓	✓
Freenet			Tell them to support 2FA on Facebook			
Gmail		✓	✓		✓	✓
GMX			Tell them to support 2FA on Twitter			
Hushmail		✓		✓		✓
Legalmail		Tell them to support 2FA on Twitter		Tell them to support 2FA on Facebook		
Mail.com		Tell them to support 2FA on Twitter		Tell them to support 2FA on Facebook		

OATH: TOTP & HOTP

- Standardized by OATH (!= OAuth)
- Many software implementations & hardware tokens

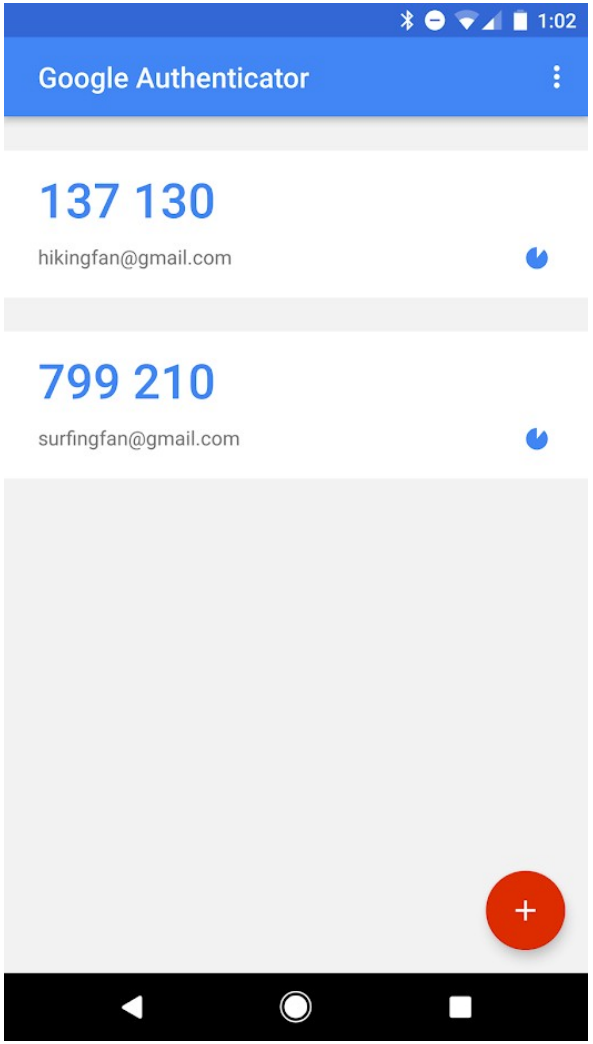
- Requires initial setup to establish shared secret between provider and user
  - e.g. QR code

- TOTP: Time-based OTP
  - Code: HMAC(sharedSecret, timestamp)

- HOTP: Event-based OTP
  - Code: HMAC(sharedSecret, counter)

Soft-token implementations

otpauth://totp/label?secret=secret&issuer=issuer



Hardware OTP tokens

- Shared secret is stored in hardware
  → Cannot be duplicated
- Requires enrollment process
- More on hardware tokens → second talk

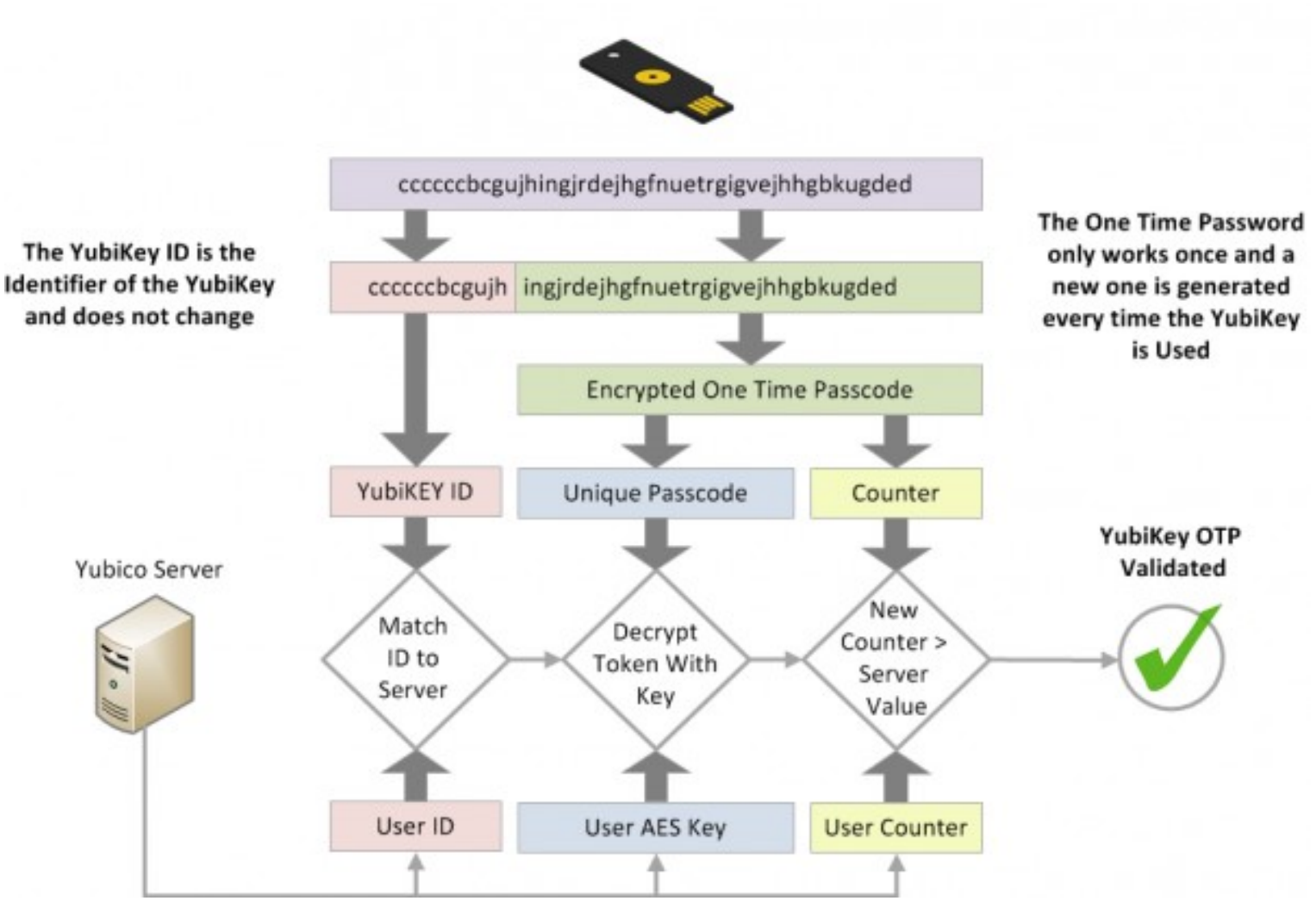
Yubico OTP

- Hardware token with USB interface
- Emulating USB keyboard
- Multiple slots
  - Short push (~ 0.5 sec)
  - Long push (~ 2 sec)
- Push button → User consent

- Supports OATH
  - HOTP
  - TOTP (requires software on host)
  - Yubico OTP

- Many other modes of operation → second talk

Yubico OTP explanation



Problems with multifactor authentication

- Based on shared secret
  → Still something to loose (data breach)
- Trusted third party (in case of RSA, Yubico OTP, etc.)
- Broken fallback routines / recovery processes
- Inconvenient (i.e. smartphone not available, etc.)
- No inherent MitM protection (active attacks, phishing, session hijacking)
- Scales badly
  - Requires setup for each service
  - Requires dedicated key / slot for each service
  - Cost per device

Crypto 101

Karol Babioch
Security Engineer
kbabioch@suse.de

Crypto 101: Symmetric cryptography

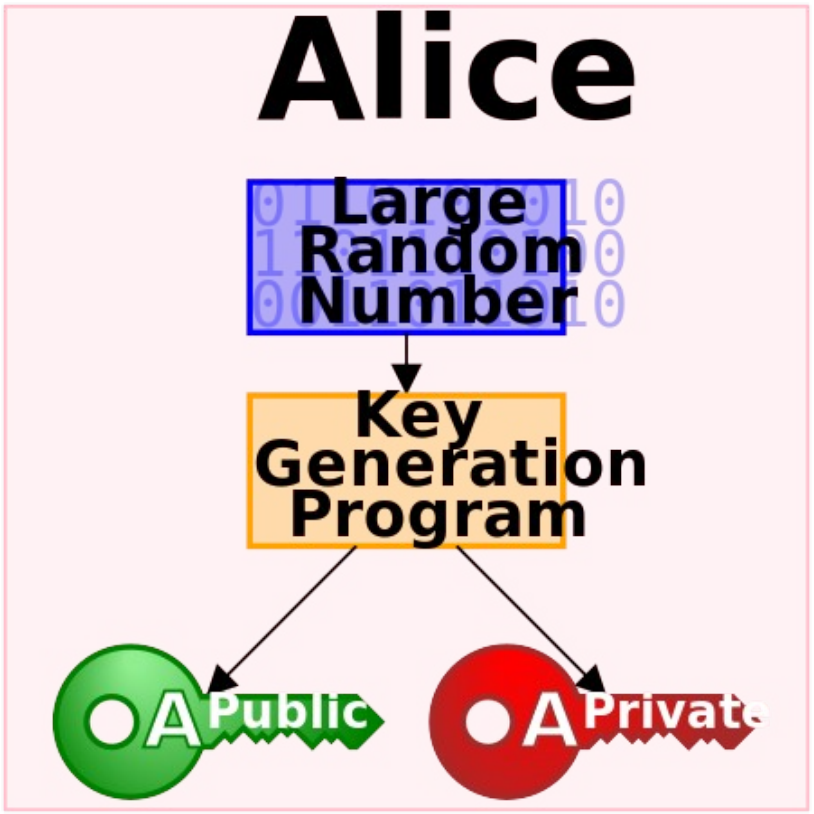
- Encryption and decryption are using the same secret (key)
- Examples:
  - AES
  - DES, 3DES
  - Blowfish
  - Twofish
  - RC4

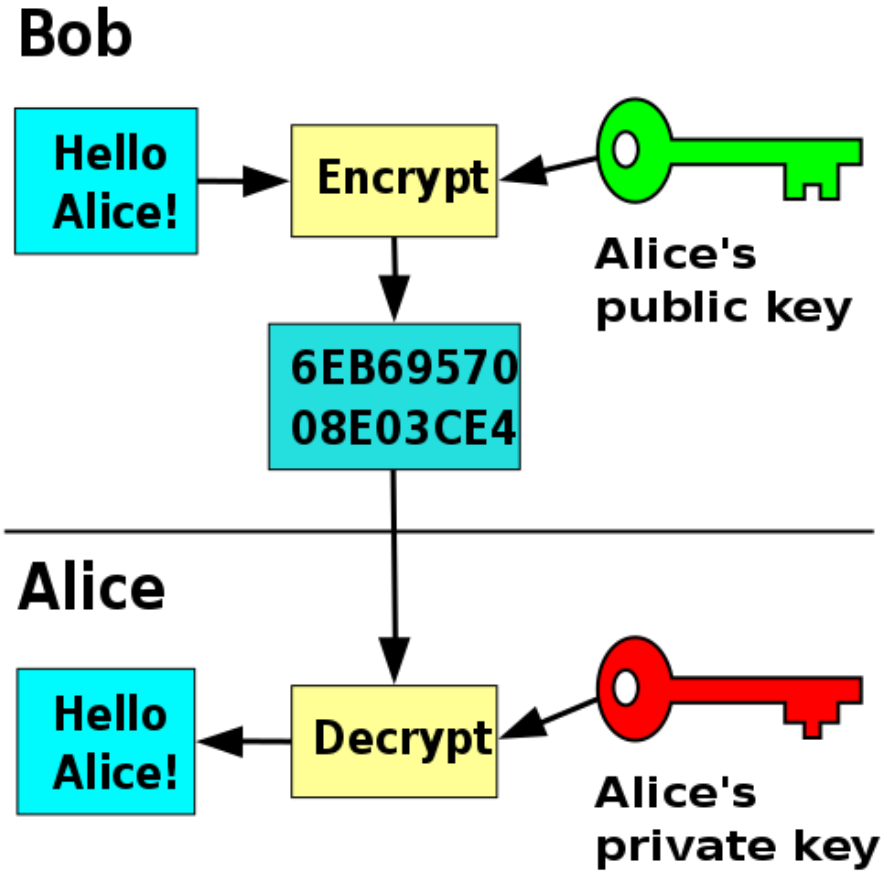
- Block cipher modes:
  - ECB
  - CBC
  - OFB
  - XTS

Crypto 101: Asymmetric Cryptography

- Two keys (referred to as a key pair)
  - Public
  - Private
- Examples:
  - RSA
  - DH (Diffie Hellman)
  - ECC (Elliptic Curve Cryptography)
- Use cases
  - Encryption
  - Authentication
  - Key agreement
  - Signatures
  - Verification
- **Challenge**: Key exchange, authenticity of public keys

Crypto 101: Asymmetric Cryptography





SSL/TLS (X509)

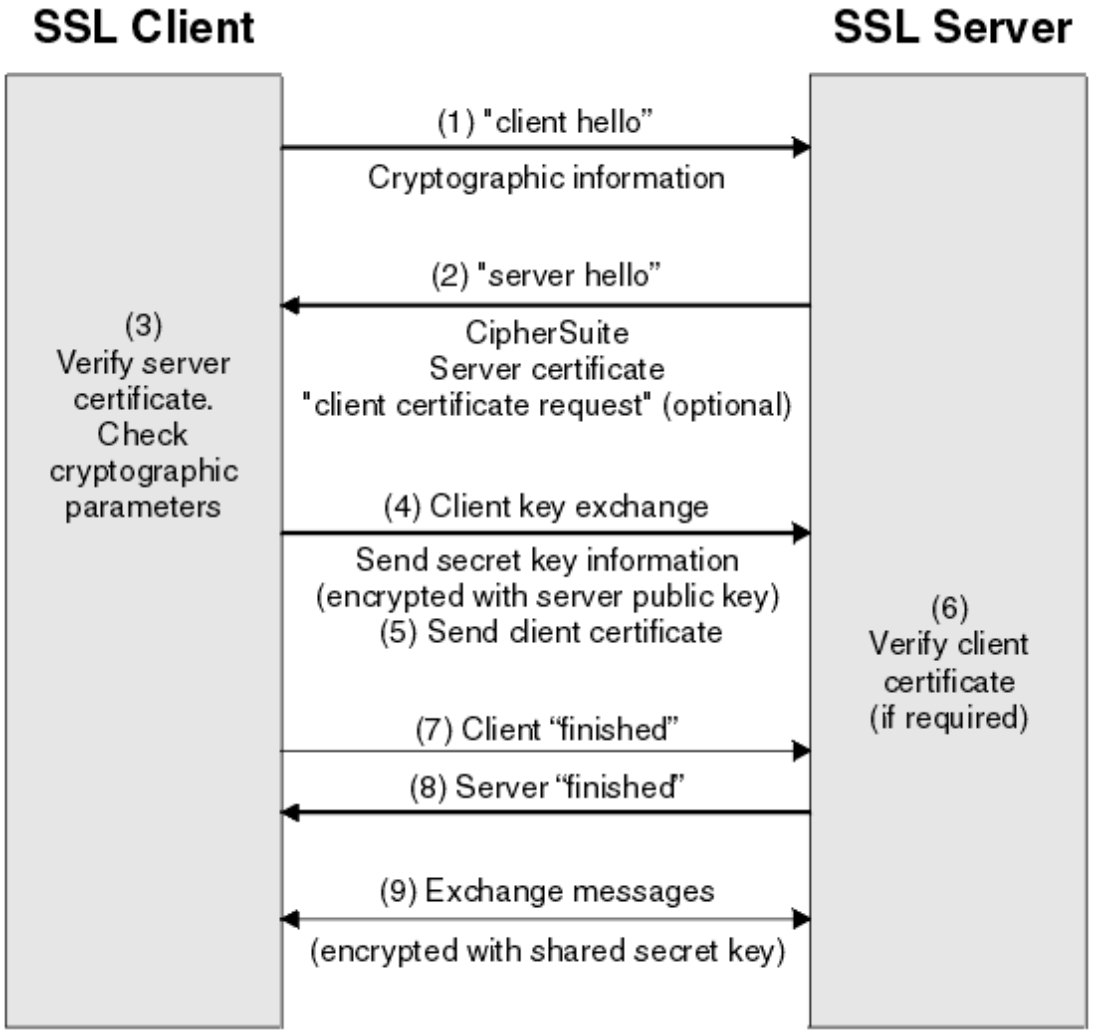
Karol Babioch
Security Engineer
kbabioch@suse.de

SSL/TLS basics

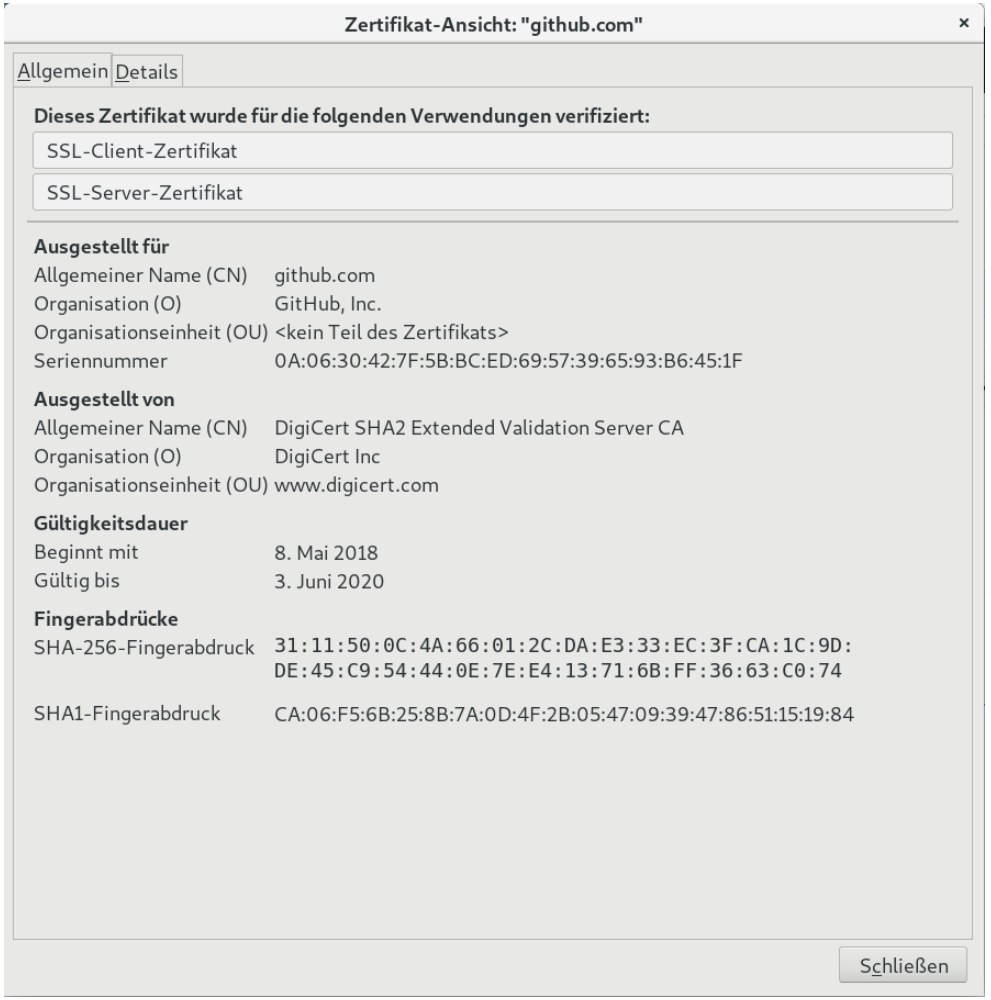
- Prevalent throughout the Internet
- Can basically be used with all protocols (https, ldaps, imaps, etc.)
- Provides confidentiality, integrity, authentication
- Mostly: One-way authentication (Browser)
- Chain of trust: Certificate authority (CA) → … (intermediate CA) … → certificate
- PKI: Public-key infrastructure

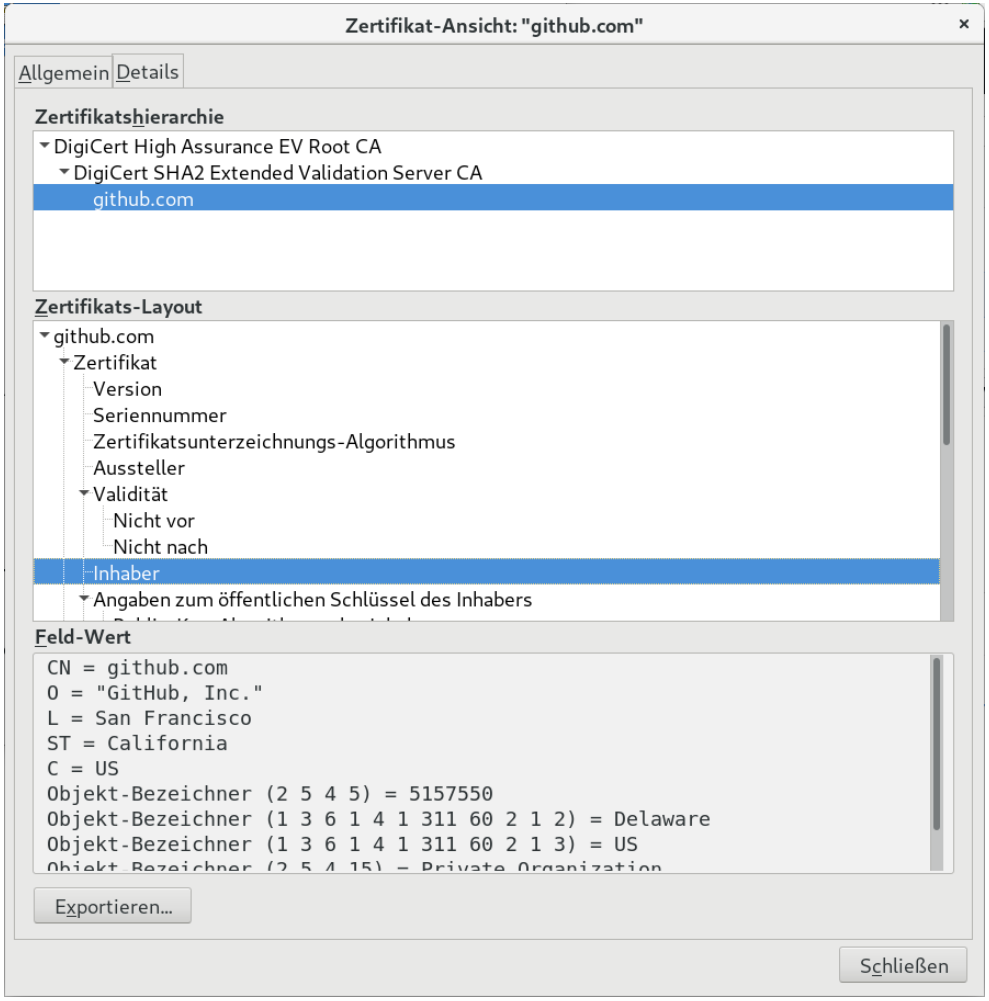
- **Interesting to us: Client certificates**
  - Can be offloaded to hardware → Second talk

SSL/TLS handshake

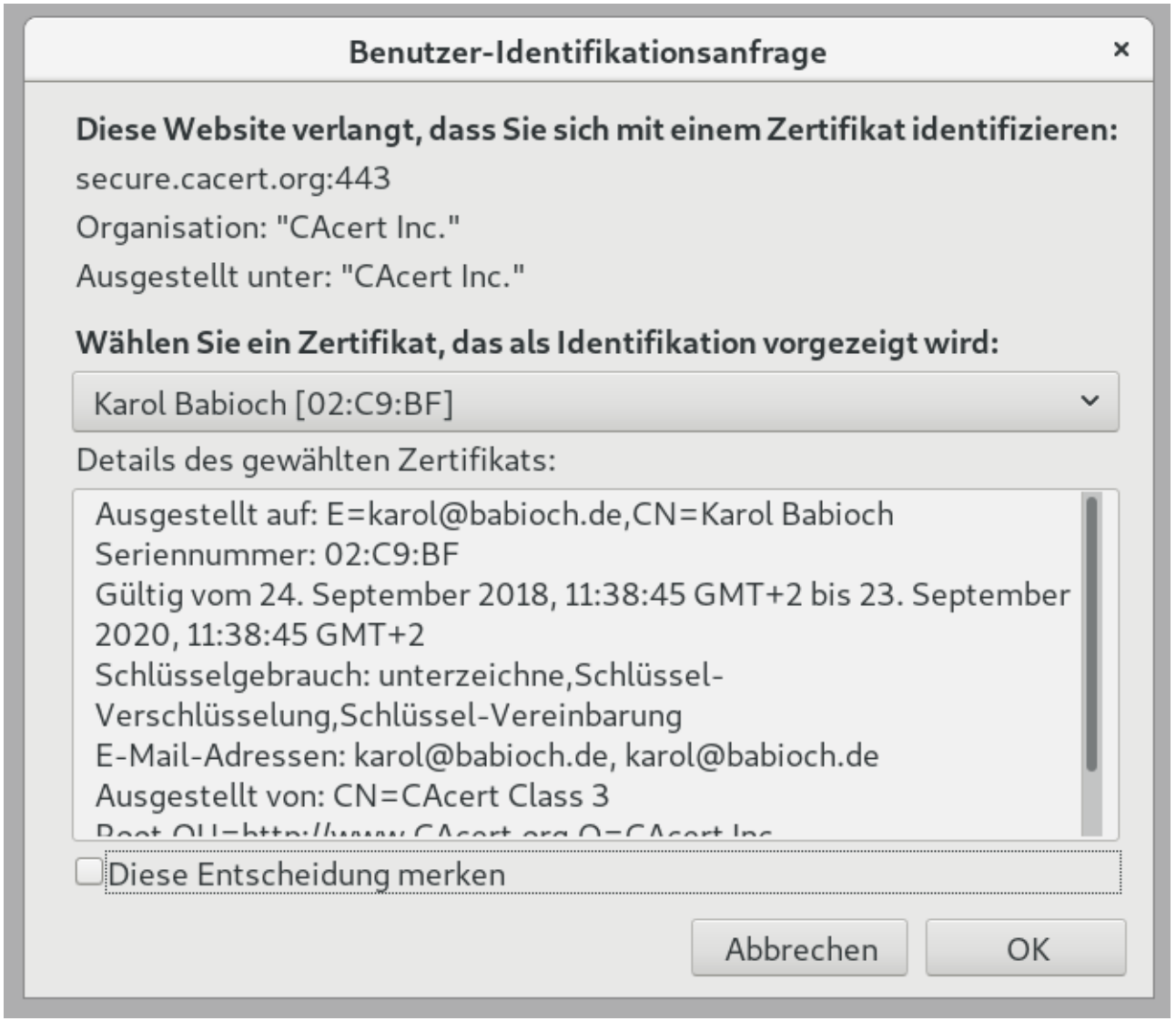


Server certificates





Client certificates



Certificates

- Many attributes
  - Valid before
  - Valid after
  - Common name
  - Public key
  - Issuer
  - ...
- Binding between key pair and an identity

Problems with SSL/TLS

- General SSL/TLS criticism
  - Trusted Third Party → Every CA can sign anything
  - Broken revocation
  - Key pinning challenging
  - etc., pp.

- Specific to client certificates
  - Support for client certificates (applications, protocols, etc.)
  - Verification of client certificates
  - Handling certificates correctly is challenging
  - Roll your own CA?
  - Privacy concerns (→TLS 1.3?)

OpenPGP

Karol Babioch
Security Engineer
kbabioch@suse.de

OpenPGP basics

- RFC 4880
- Most widely used implementation: GnuPG (gpg)
- Allows
  - Encryption
  - Signatures / Verification
  - Authentication
- Decentral approach (“web of trust”)
  - Everybody can create key pairs
  - Distribution via keyservers
  - Authentication via keysigning

OpenPGP example

```
-----BEGIN PGP SIGNED MESSAGE-----
Hash: SHA256

Hi,

this is a test message, contained in inline PGP.

Best regards,
Karol Babioch
-----BEGIN PGP SIGNATURE-----

iQIzBAEBCAAdFiEEbzQ4iM2eBJRwzXNEZoQkK1WQrXkFAluf6scACgkQZoQkK1WQ
rXkLVQ//d+INPCfAaLunRvikbR144BXItck/29rIdsm+0QJyH8ZtfaFK0+3ud9zq
BRCkpl878dU8kO1MN1cwA6r3VvfSjEwmedyHJkUdFH+2yiki+p2j9U50cEfYs8T1
cjQxvmzpImead8RoXSl8j5rPVRseFVflxaACABDT2FlwDwGB3wrJLc245bFm/bdQ
FGfl8Bhn/Q1Q53s5fjVMl9YPuml1zb0+Nw0rNssSfglX6lxXAP/fpnLbhCngrYab
XI/ozC9gtyrdh56UxFZwnQ2m4o+zs5zhKW5jMsJzoO275fNizuhdH7lLOCtdPYD4
/d0iZS7Do5LD48hNYTiCEe7+S6zxbpdpCzKDdaFeSTNmY3lpIvFXvxW6j/hF/Lx6
6spXzOA4lUfc8ckLfmTUg+cspVL2lmNq1hRDcOZ0u+aBCKHr2XPHa0AVke9DcC5G
bwhyEjr38jI00TN1WHAIrf8CXmDr4nw69O0ZeM3OC1hcfkmmZI7FwuU9i766qJk4
3y7RqjwTeztPvvTVumkpYNSIXrp+SApgRAr6Y/cYu5TcKbpr5vjjptQbLylVEODq
KLzRT2N8iM/IHXuB87EnjkXGG1Ze0tWtT13ThIpGLnkXsOesCPsh7zBU6HI5RVQb
5pERXlNKknvpjKEuomRLEyDwzNz5MygoBY1YYmSBHDcgtjBufPs=
=DW8u
-----END PGP SIGNATURE-----
```

OpenPGP problems (1)

OpenPGP problems (2)

- Very inconvenient and difficult to use
  - Snowden vs. Glenn Greenwald
- Web of Trust
  - Trust models (pgp, classic, tofu, tofu+pgp, direct, always, auto)
  - Keysigning parties → Crypto nerd overkill
  - Mail addresses are often not verified
- Keys are lost all of the time
- Unlimited lifetime → Bad practice
- Revocation
- Fake keys
- Key handle collision (short handles)
- Autocrypt !?!

→ In daily communication: Utterly broken (in my opinion)

- Good for automated signing and verification
  - Can be part of supply chain security
  - Software distribution

WebAuthn

Karol Babioch
Security Engineer
kbabioch@suse.de

WebAuthn

- New emerging standard (W3C Candidate Recommendation, 7 August 2018)
- Supported by major browsers
- Derived from work previously done by FIDO Alliance (UAF, U2F)
- Mostly backwards-compatible with U2F
- Single factor or additional factor
- JavaScript-based API
- Allows for public-key cryptography in the browser through standardized API
  - Nothing to loose for service providers!

WebAuthn basics

- Server → Relying party (RP)
  - Generates and delivers JavaScript
- Browser
  - Processes JavaScript → Forwards request to authenticator
  - Acts as “proxy” between Authenticator and RP
- Authenticator
  - hardware token (USB, Bluetooth, NFC, etc.)
  - Software / operating system (e.g. Windows Hello (?))

WebAuthn steps

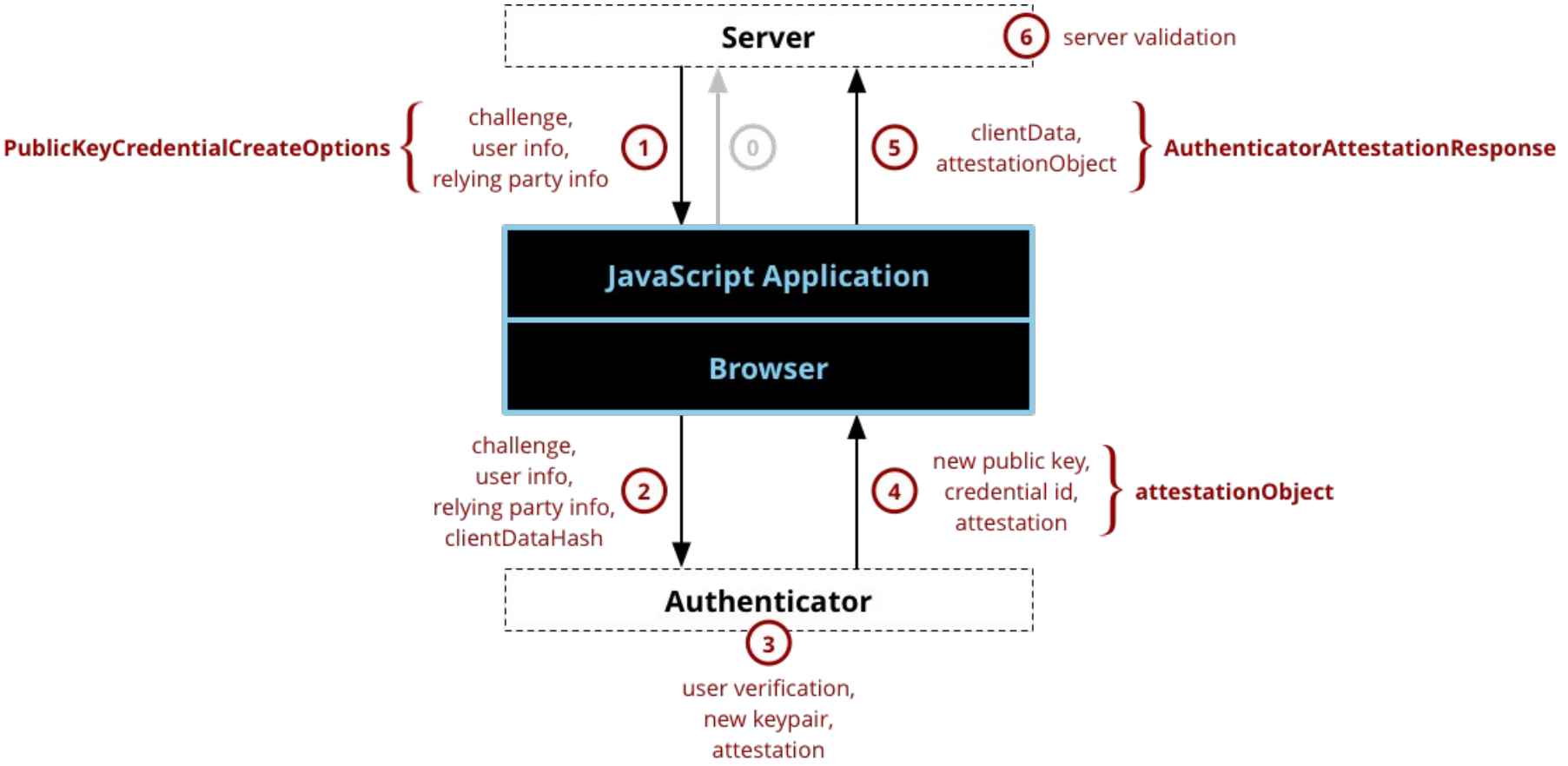
1.) Registration

- Create and register new public key

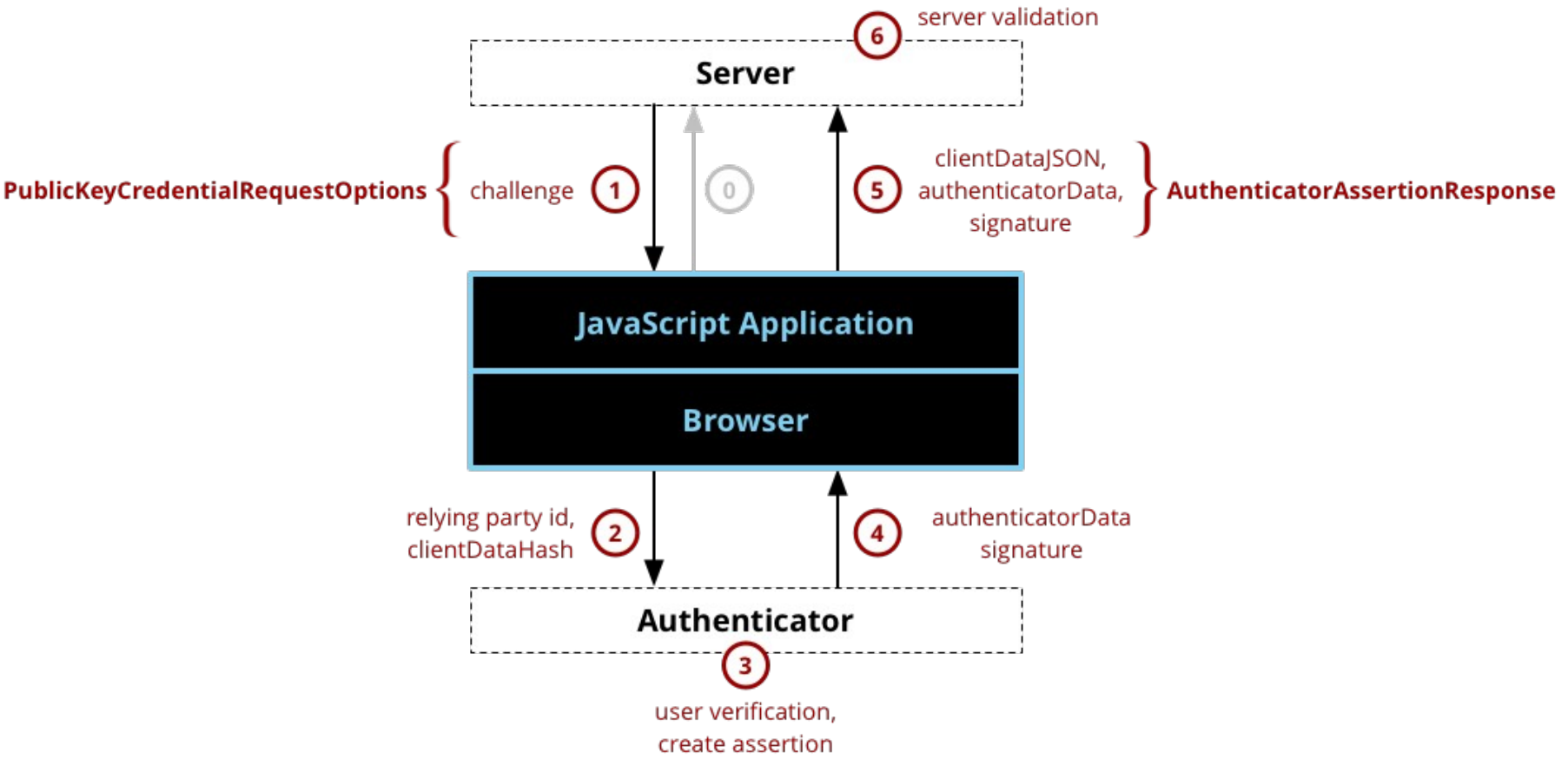
2.) Authentication

- Use previously registered public key to sign a challenge

WebAuthn registration



WebAuthn authentication



WebAuthn browser support

- Browser support

Desktop | Mobile

Feature	Chrome	Firefox (Gecko)	Internet Explorer	Opera	Safari (WebKit)
Basic support	65	60 (60)[1]	No support	No support	No support

Desktop | **Mobile**

Feature	Android Webview	Chrome for Android	Firefox Mobile (Gecko)	IE Phone	Opera Mobile	Safari Mobile
Basic support	No support	No support	No support[1]	No support	No support	No support

WebAuthn challenges / problems

- Adoption, adoption, adoption
  - Browser support
  - Users
  - Servers & application

- Security concerns due to weak cryptography in standard (beginning of Aug 2018)
  - RSA: PKCS1v1.5 padding
  - ECC: ECDAA

→ https://paragonie.com/blog/2018/08/security-concerns-surrounding-webauthn-don-t-implement-ecdaa-yet

WebAuthn demo

- https://webauthn.bin.coffee/
- http://webauthndemo.appspot.com/
- https://webauthn.org/

→ More on this (FIDO2/U2F) → Second talk

FIDO2 / U2F → Second talk

Karol Babioch
Security Engineer
kbabioch@suse.de

Central authentication schemes

Karol Babioch
Security Engineer
kbabioch@suse.de

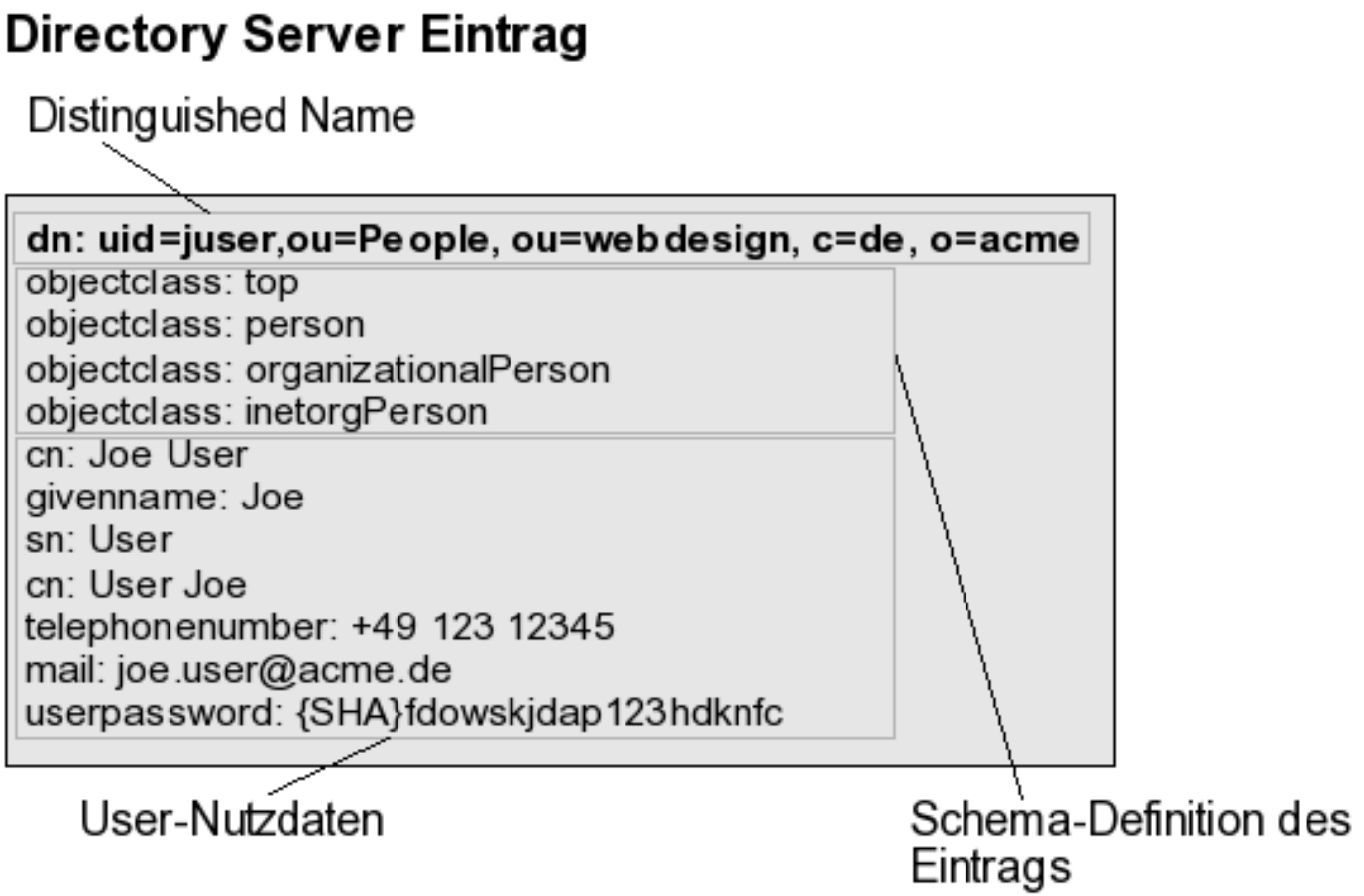
LDAP

Karol Babioch
Security Engineer
kbabioch@suse.de

LDAP

- Lightweight Directory Access Protocol
- Based on X500 (!= X509)
- Directory service (protocol & data format, etc.)
  - → Not an authentication protocol
- Central directory
  - – Containing (among other things) user information
  - → Can be used for authentication
- Used by many applications & appliances, etc.
- Terminology
  - – Distinguished Name (DN) → Username
  - – Bind → Authentication
- In most cases: Based on username & password → Same problems

LDAP example



LDAP problems

- Central, but no Single-Sign-On (SSO)
- Requires LDAP understanding (protocol, structure, hierarchies, etc.)
- Old and “rusty”
  – Legacy password schemes, etc.
  – Un-encrypted by default
- Requires setup by administrator / operator

→ Does not scale for users

- In fairness: Also supports other authentication schemes (SASL, Kerberos)

Federated authentication

Karol Babioch
Security Engineer
kbabioch@suse.de

Kerberos

Karol Babioch
Security Engineer
kbabioch@suse.de

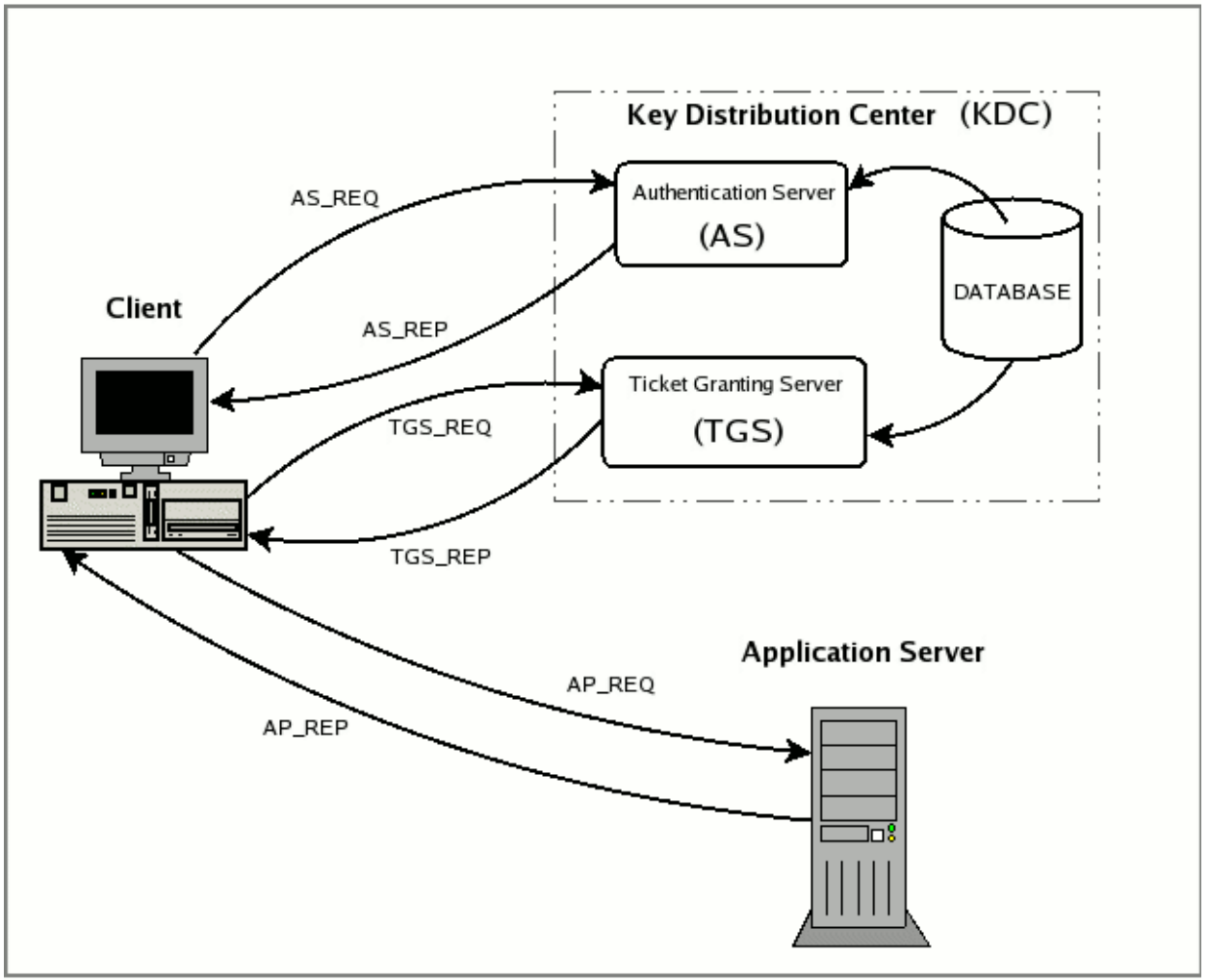
Kerberos

- Originally developed by MIT in the 80’s
- Designed for Single-Sign-On
- Many implementations (e.g. Microsoft, MIT Kerberos, etc.)
- Current version: Kerberos 5

- Basic idea (“tickets”)
  - Ticket-granting ticket (TGT, “master” ticket) can be obtained from central server (KDC)
  - TGT to get any additional tickets for services
  - Service tickets for individual services

- Tickets are short-lived, can be renewed and are mostly managed automatically in credential caches, and keytabs

Kerberos architecture



Kerberos problems / challenges

- Based upon shared secrets
  - Can be mitigated somewhat by PKINIT and OTP
  - TGTs are the key to the kingdom
    - Mitigation: Short life-time and renewal
      - Only files on your machine
      - Machines can be compromised

  - KDC contains all of the keys (un-encrypted!)

- Requires application support (“Kerberized”)
  - Provided via GSSAPI (e.g. SSH, NFS, Firefox, Chrome, etc.)

- Requires initial setup (domain-specific)
  - Good within corporate network
  - Scales badly with many domains, etc.

SAML

Karol Babioch
Security Engineer
kbabioch@suse.de

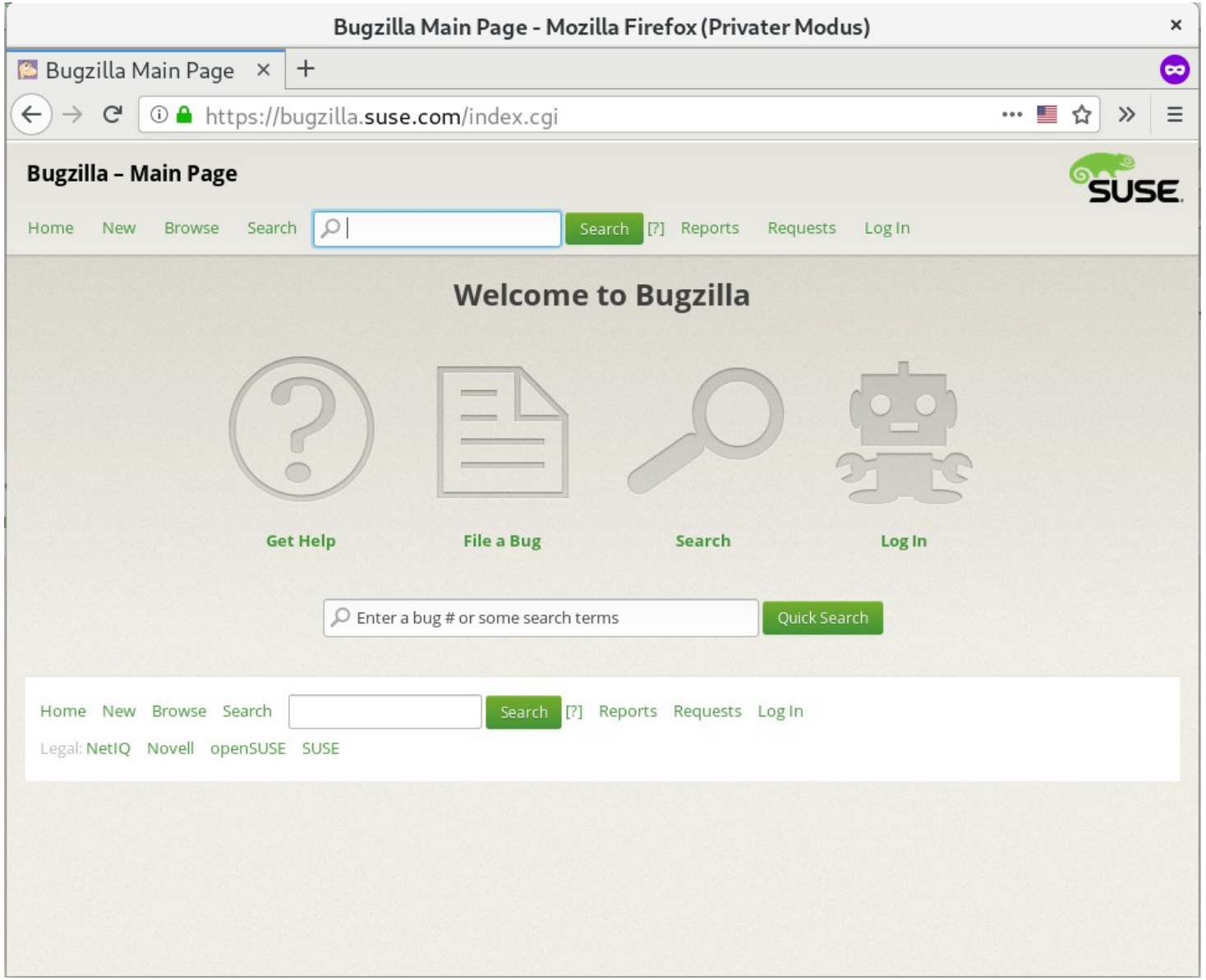
SAML basics

- Security Assertion Markup Language
- Current version: 2.0
- Standardized in 2005 by OASIS
- XML-based
- Mostly used in academic and enterprise environments
- “Assertions” are passed between entities

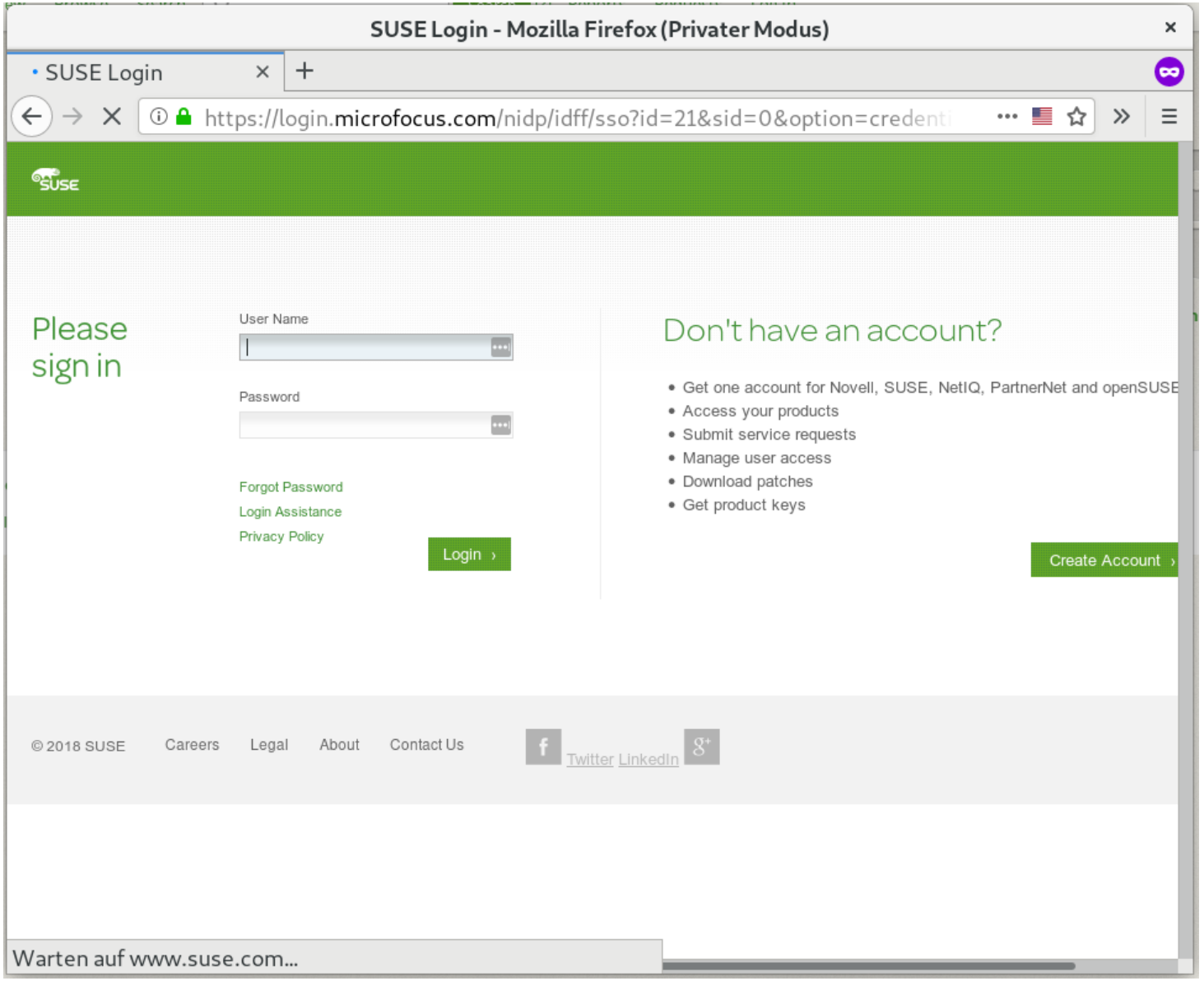
- Identity Providers (IdP) → Central service that authenticates users
  – Can use all sorts of mechanisms: Passwords, IPs, Kerberos, etc.

- Service Providers (SP) → Services that rely on IdP for authentication
  – Does not care how IdP performs authentication, just “consumes” assertions

SAML basics


Bugzilla Main Page - Mozilla Firefox (Privater Modus)
Bugzilla Main Page
https://bugzilla.suse.com/index.cgi
Bugzilla – Main Page
SUSE
Home New Browse Search Search [?] Reports Requests Log In
Welcome to Bugzilla
Get Help
File a Bug
Search
Log In
Enter a bug # or some search terms
Quick Search
Home New Browse Search Search [?] Reports Requests Log In
Legal: NetIQ Novell openSUSE SUSE

SAML basics


SUSE Login - Mozilla Firefox (Privater Modus)
SUSE Login
https://login.microfocus.com/nidp/idff/sso?id=21&sid=0&option=credenti
Please sign in
User Name
Password
Forgot Password
Login Assistance
Privacy Policy
Login ›
Don't have an account?
Get one account for Novell, SUSE, NetIQ, PartnerNet and openSUSE
Access your products
Submit service requests
Manage user access
Download patches
Get product keys
Create Account ›
© 2018 SUSE
Careers
Legal
About
Contact Us
Twitter
LinkedIn
Warten auf www.suse.com...

SAML example

```
<saml:Assertion
    xmlns:saml="urn:oasis:names:tc:SAML:2.0:assertion"
    xmlns:xs="http://www.w3.org/2001/XMLSchema"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    ID="b07b804c-7c29-ea16-7300-4f3d6f7928ac"
    Version="2.0"
    IssueInstant="2004-12-05T09:22:05Z">
    <saml:Issuer>https://idp.example.org/SAML2</saml:Issuer>
    <ds:Signature
        xmlns:ds="http://www.w3.org/2000/09/xmldsig#">...</ds:Signature>
    <saml:Subject>
        <saml:NameID Format="urn:oasis:names:tc:SAML:2.0:nameid-format:transient">3f7b3dcf-1674-4ecd-92c8-1544f346baf8</saml:NameID>
        <saml:SubjectConfirmation Method="urn:oasis:names:tc:SAML:2.0:cm:bearer">
            <saml:SubjectConfirmationData InResponseTo="aaf23196-1773-2113-474a-fe114412ab72"
                Recipient="https://sp.example.com/SAML2/SSO/POST"
                NotOnOrAfter="2004-12-05T09:27:05Z"/>
        </saml:SubjectConfirmation>
    </saml:Subject>
    <saml:AuthnStatement AuthnInstant="2004-12-05T09:22:00Z" SessionIndex="b07b804c-7c29-ea16-7300-4f3d6f7928ac">
        <saml:AuthnContext>
            <saml:AuthnContextClassRef>urn:oasis:names:tc:SAML:2.0:ac:classes:PasswordProtectedTransport</saml:AuthnContextClassRef>
        </saml:AuthnContext>
    </saml:AuthnStatement>
    <saml:AttributeStatement>
        <saml:Attribute
            xmlns:x500="urn:oasis:names:tc:SAML:2.0:profiles:attribute:X500"
            x500:Encoding="LDAP"
            NameFormat="urn:oasis:names:tc:SAML:2.0:attrname-format:uri"
            Name="urn:oid:1.3.6.1.4.1.5923.1.1.1.1"
            FriendlyName="eduPersonAffiliation">
            <saml:AttributeValue xsi:type="xs:string">member</saml:AttributeValue>
            <saml:AttributeValue xsi:type="xs:string">staff</saml:AttributeValue>
        </saml:Attribute>
    </saml:AttributeStatement>
</saml:Assertion>
```

SAML architecture

- Core
  - → Description of syntax, semantic, etc.

- Bindings
  - HTTP Redirect, HTTP POST, HTTP Artifact, SOAP, PAOS
  - → Means of transportation of SAML messages

- Profiles
  - Web Browser SSO Profile
  - Enhanced Client or Proxy (ECP) Profile
  - Single Logout Profile

- Metadata
  - Description of URL endpoints, signing & encryption keys, etc.

SAML example metadata

```
<md:IDPSSODescriptor
    protocolSupportEnumeration="urn:oasis:names:tc:SAML:2.0:protocol">
    <md:KeyDescriptor use="signing">
        <ds:KeyInfo>...</ds:KeyInfo>
    </md:KeyDescriptor>
    <md:ArtifactResolutionService isDefault="true" index="0"
        Binding="urn:oasis:names:tc:SAML:2.0:bindings:SOAP"
        Location="https://idp.example.org/SAML2/ArtifactResolution"/>
    <md:NameIDFormat>urn:oasis:names:tc:SAML:1.1:nameid-format:emailAddress</md:NameIDFormat>
    <md:NameIDFormat>urn:oasis:names:tc:SAML:2.0:nameid-format:transient</md:NameIDFormat>
    <md:SingleSignOnService
        Binding="urn:oasis:names:tc:SAML:2.0:bindings:HTTP-Redirect"
        Location="https://idp.example.org/SAML2/SSO/Redirect"/>
    <md:SingleSignOnService
        Binding="urn:oasis:names:tc:SAML:2.0:bindings:HTTP-POST"
        Location="https://idp.example.org/SAML2/SSO/POST"/>
    <md:SingleSignOnService
        Binding="urn:oasis:names:tc:SAML:2.0:bindings:HTTP-Artifact"
        Location="https://idp.example.org/SAML2/Artifact"/>
    <saml:Attribute
        NameFormat="urn:oasis:names:tc:SAML:2.0:attrname-format:uri"
        Name="urn:oid:1.3.6.1.4.1.5923.1.1.1.1"
        FriendlyName="eduPersonAffiliation">
        <saml:AttributeValue>member</saml:AttributeValue>
        <saml:AttributeValue>student</saml:AttributeValue>
        <saml:AttributeValue>faculty</saml:AttributeValue>
        <saml:AttributeValue>employee</saml:AttributeValue>
        <saml:AttributeValue>staff</saml:AttributeValue>
    </saml:Attribute>
</md:IDPSSODescriptor>
```

SAML challenges

- Not universal → Requires application support
  → Many libraries are available
- Requires initial setup (metadata exchange)
- Requires maintenance (key rollovers, etc.)
- No useful auto discovery (only within a domain)

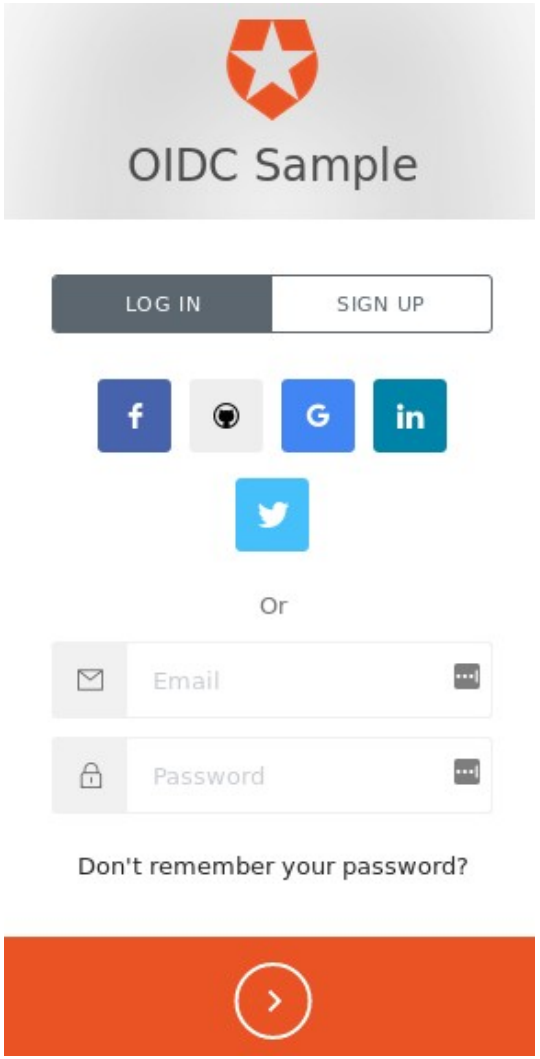
OpenID Connect

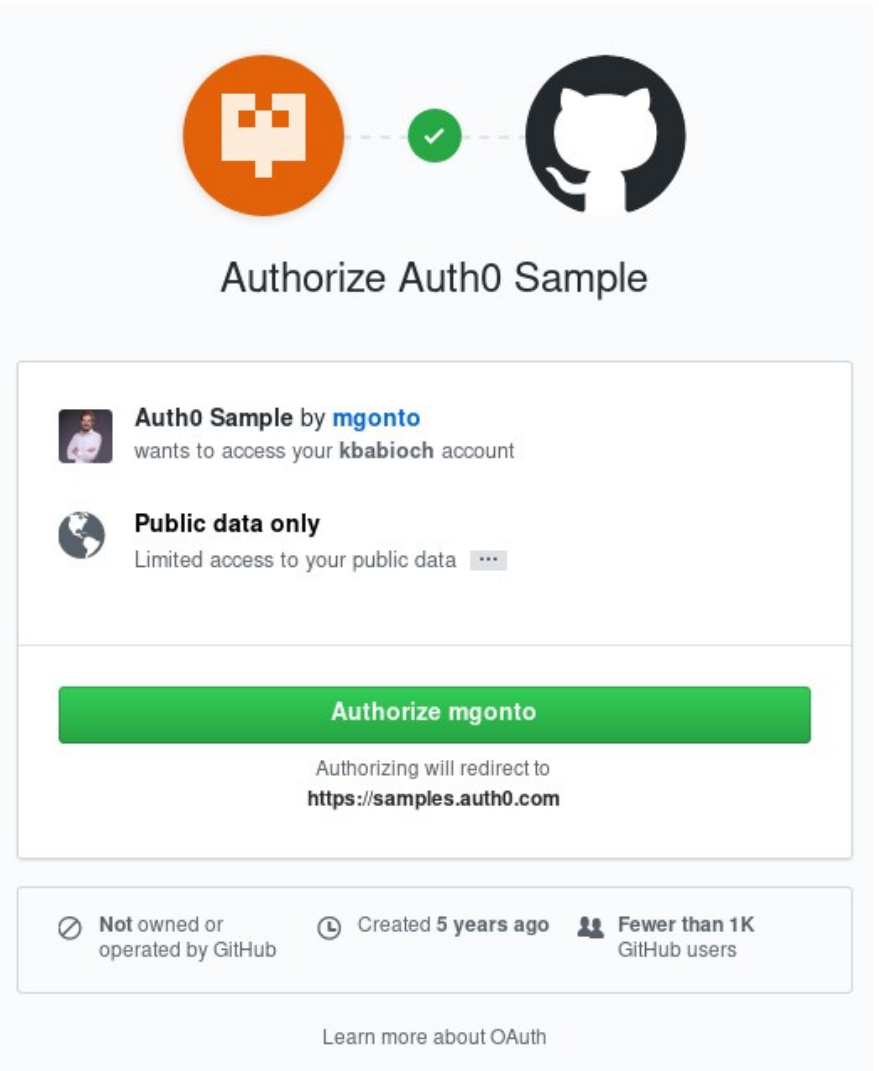
Karol Babioch
Security Engineer
kbabioch@suse.de

OpenID Connect

- Published 2014 (by the OpenID Foundation)
- Based on OAuth 2.0
  → “Abuses” authorization for authentication
- Allows Single-Sign-On (SSO)
- Feature-wise similar to SAML
  - REST-API
  - JSON data
  → Easy to consume (web applications, apps on smartphones, etc.)
- Terminology
  – Relying Party (RP)
  – Identity Provider (IdP)

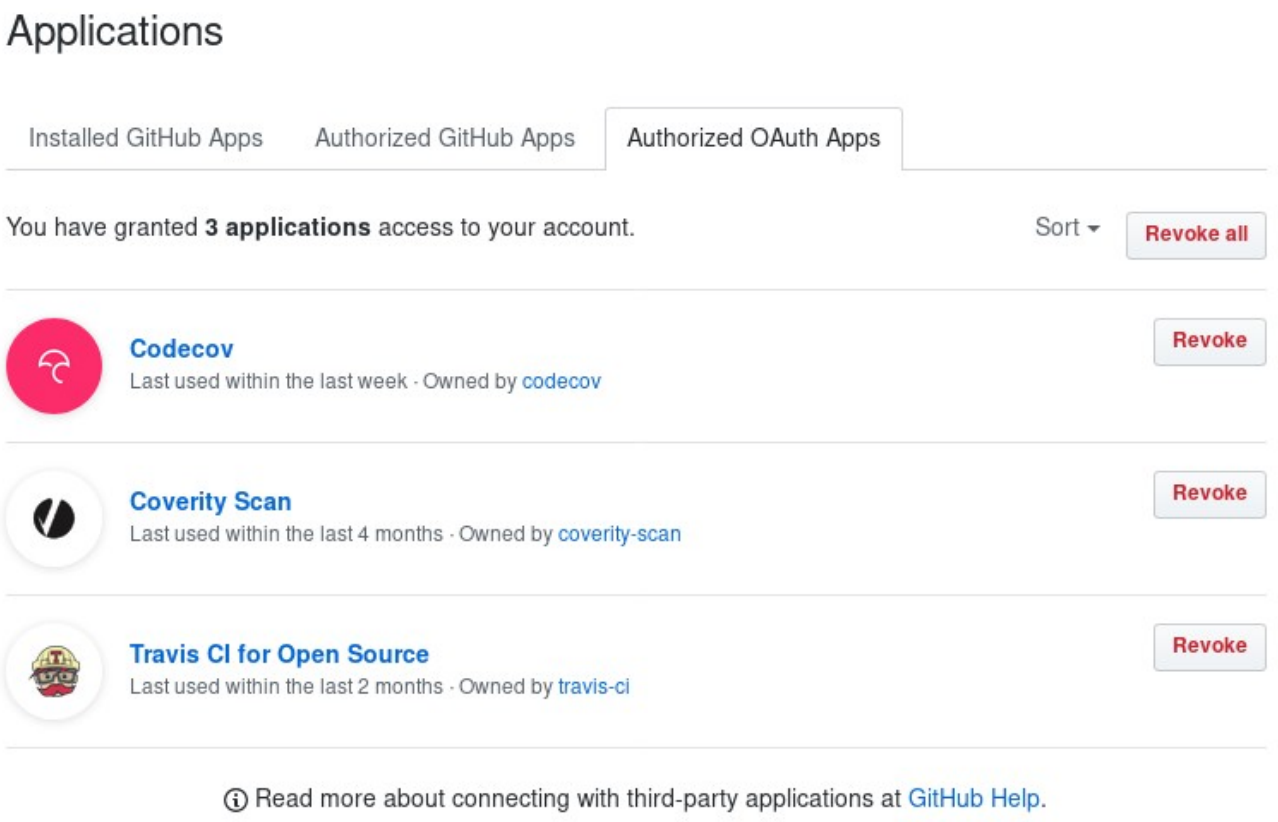
OpenID Connect





OpenID Connect tokens

- Authorization tokens are managed by the user
  → Access can be revoked

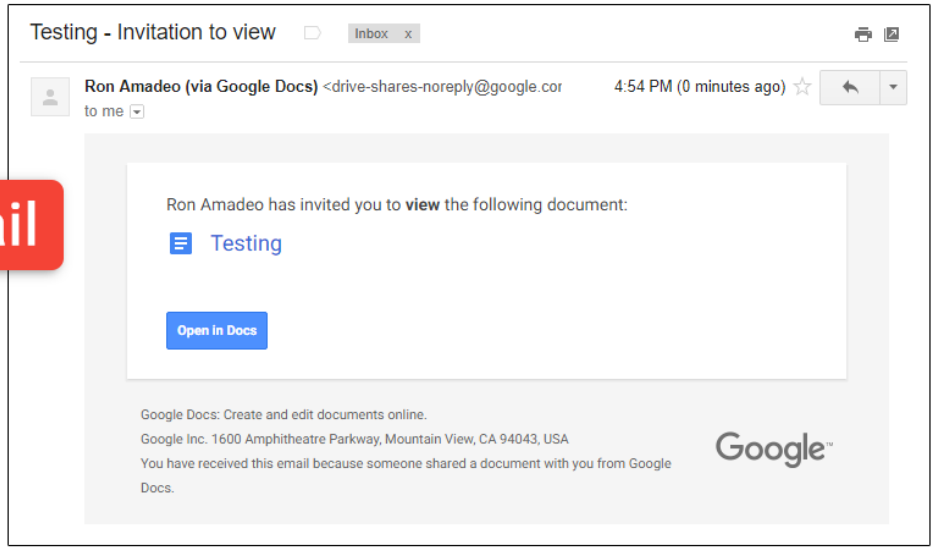


OpenID Connect challenges

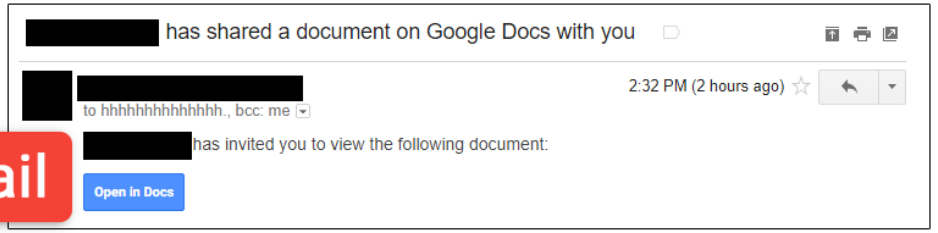
- Not universal → Requires application support
  → Many libraries are available
- Privacy concerns?
- “Phishing” is still possible with OAuth 2.0
  → There have been “worms”
- No signing / encryption between service provider and identity provider
  → “Only” TLS for transport
- Check tokens regularly :-)

OAuth 2.0 “phishing”

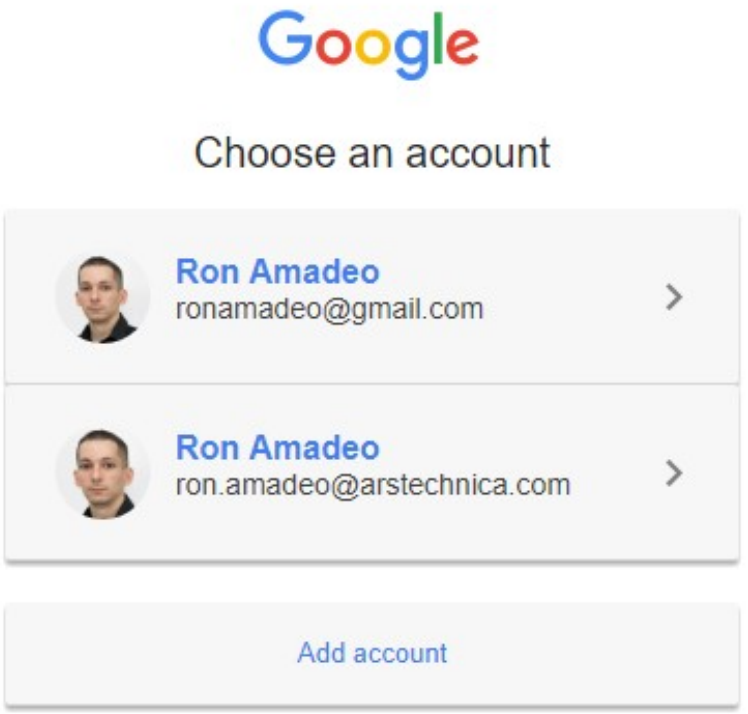
Real E-mail



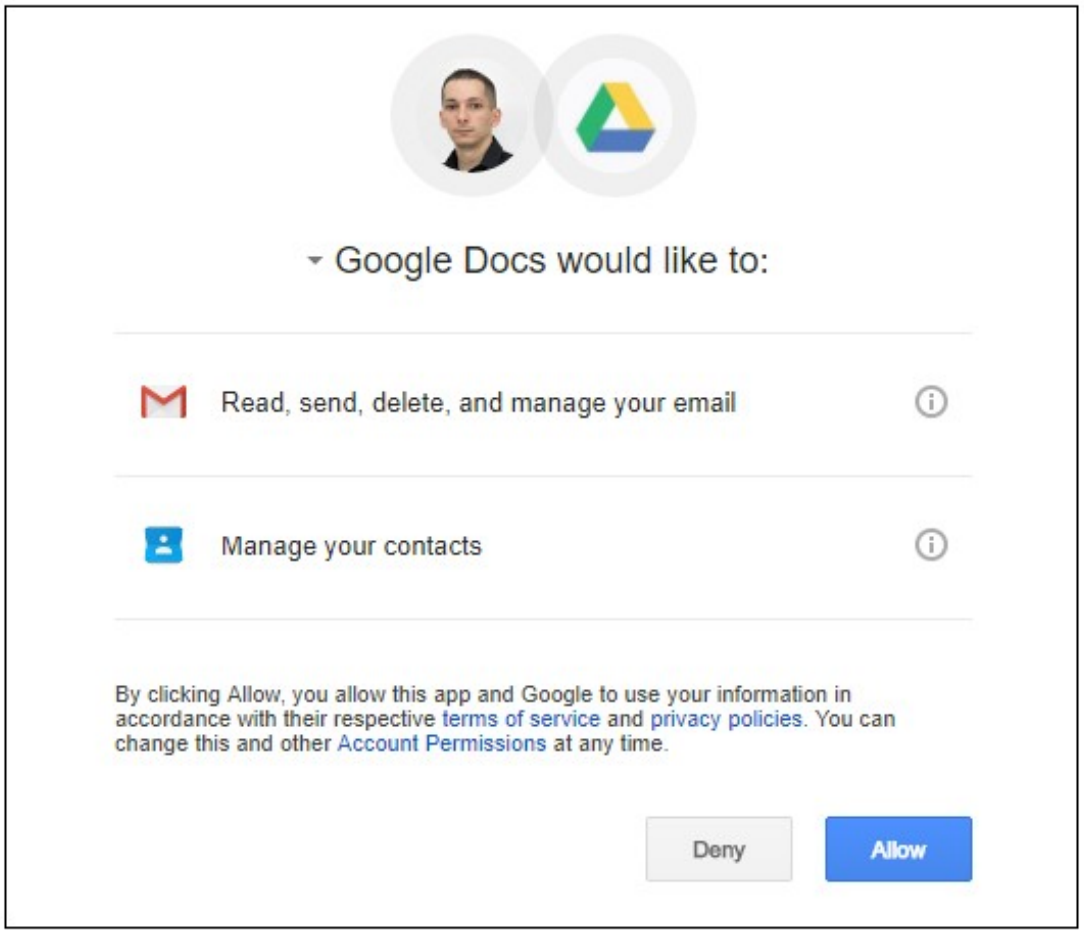
Fake E-mail



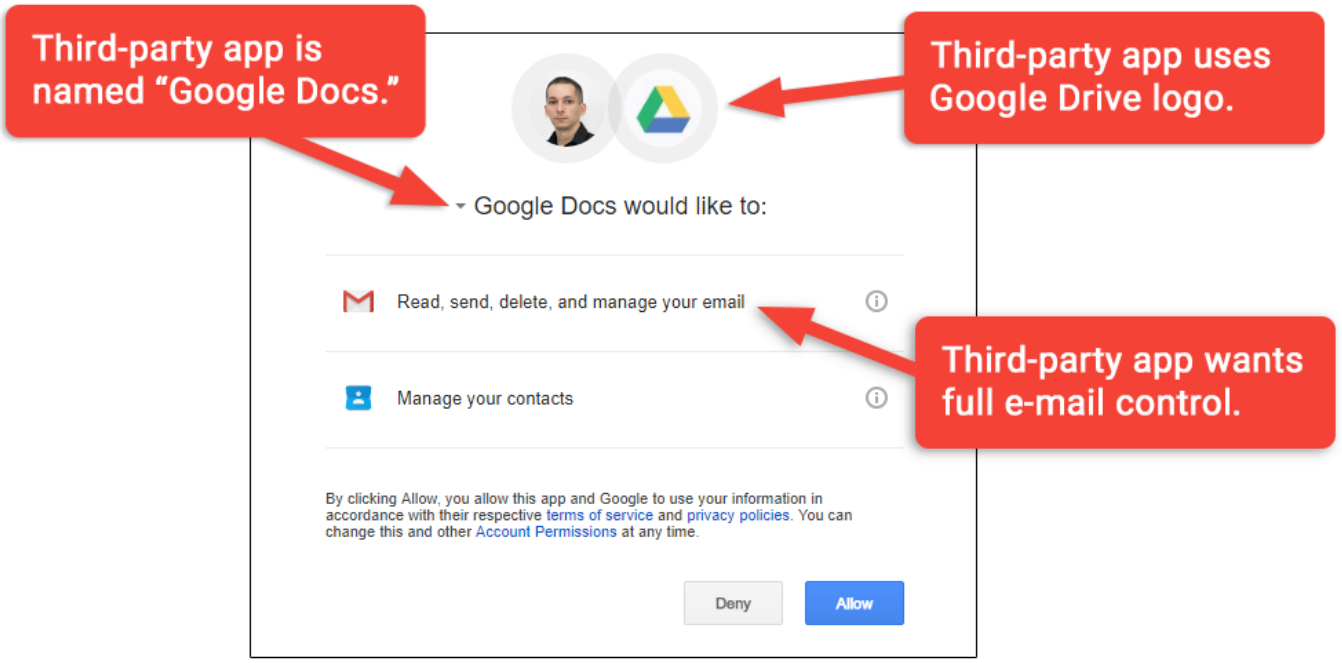
OAuth 2.0 “phishing”



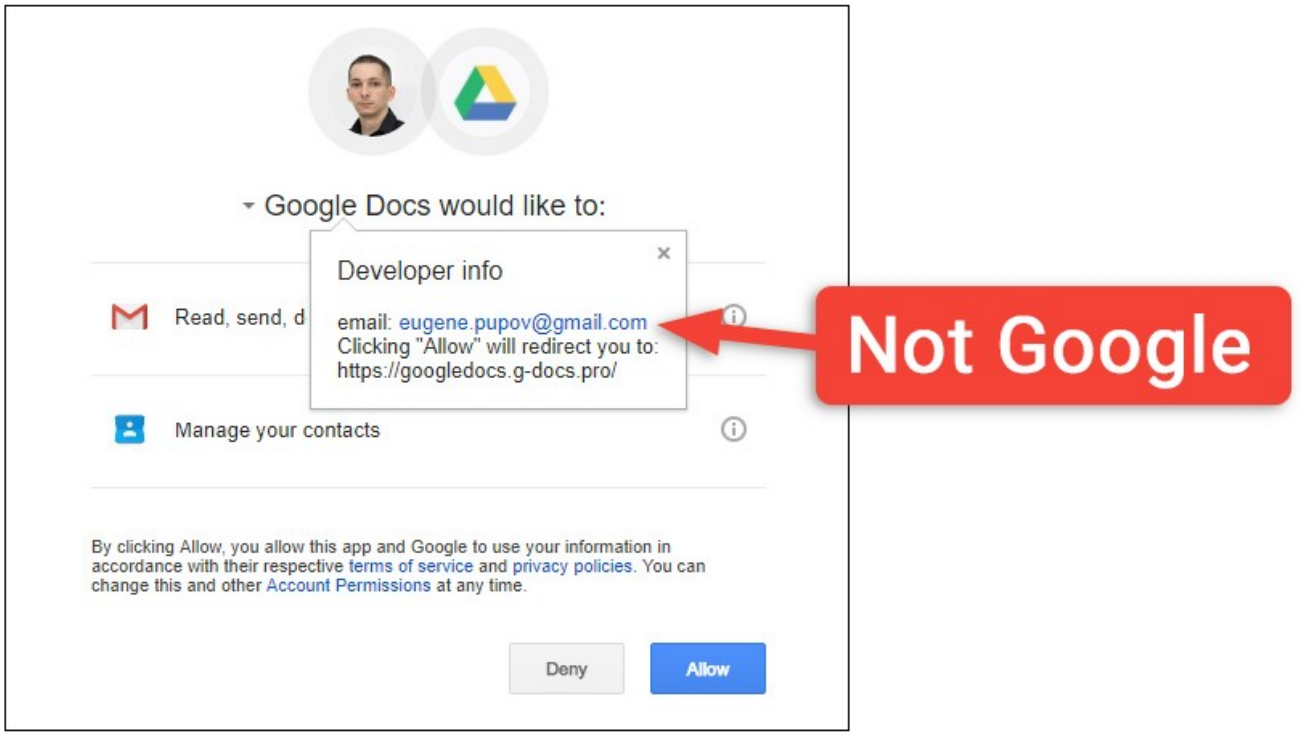
OAuth 2.0 “phishing”



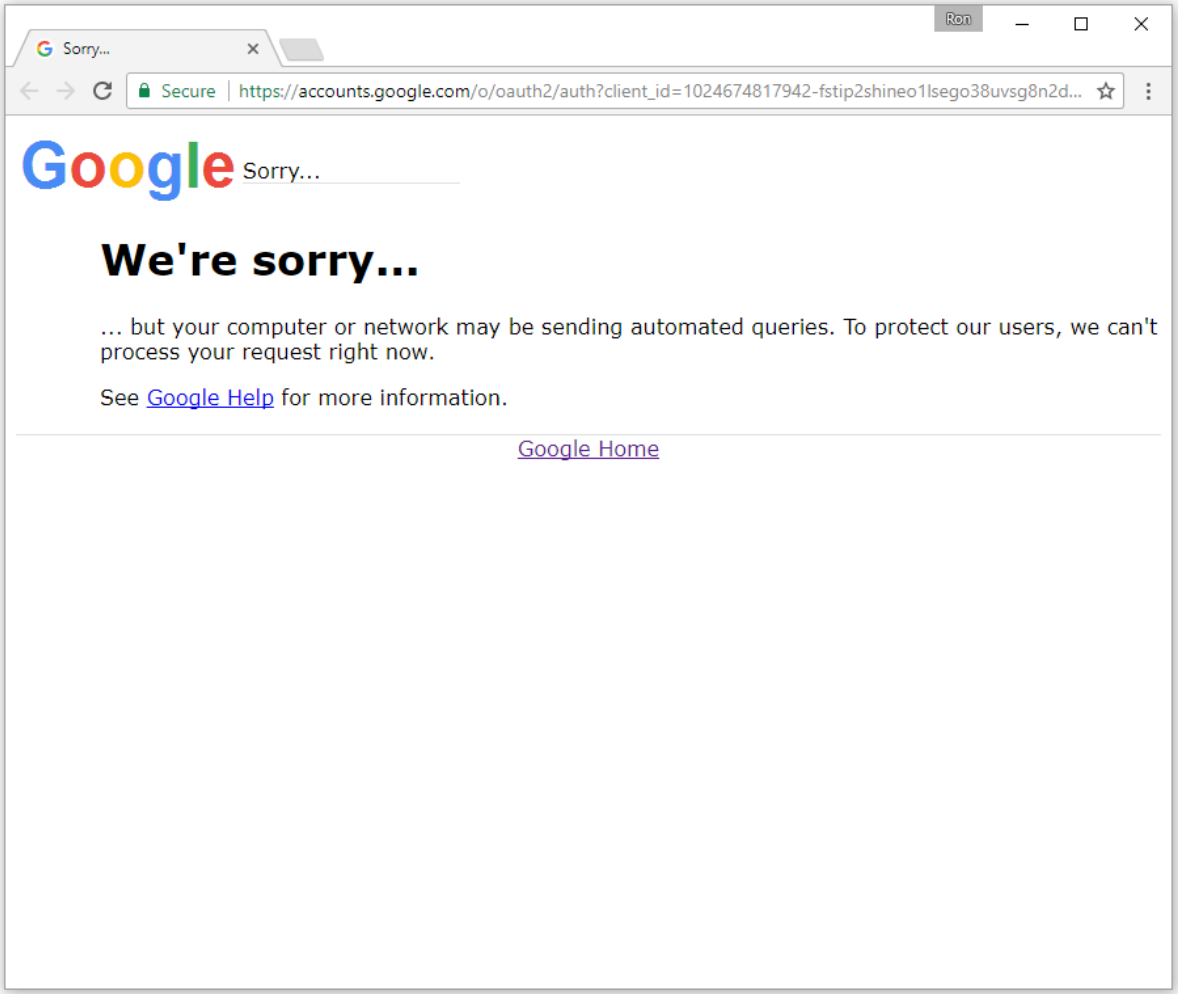
OAuth 2.0 “phishing”



OAuth 2.0 “phishing”



OAuth 2.0 “phishing”



Conclusion

Karol Babioch
Security Engineer
kbabioch@suse.de

Take-away messages

- Enable two factor authentication where-ever possible
  - Annoy / blame service providers that do not yet support it
- Use password manager
  - teach your friends and family how to use them
- Use OAuth 2.0 (OpenID Connect) where-ever possible?
- Check tokens regularly, re-evaluate if still needed ...


SUSE
We adapt. You succeed.